

Latent layers in social networks and their implications for comparative analyses

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Abstract

Animal social systems are remarkably diverse, ranging from solitary individuals to well-connected cooperative groups. Understanding the drivers of this variation is a key question in behavioural ecology and has been the focus of numerous studies linking social structure to ecological, demographic, and life history patterns within groups, populations, and species. Equipped with this information, researchers are now turning to investigations that are comparative in nature. However, comparing social networks remains a considerable logistical and analytical challenge. Here, we present

the *latent layers framework*, which outlines how *observed social networks* are linked to the two underlying latent networks that are of interest for most research questions: the *realised social network* (the actual pattern of social interactions), and the *social preference network* driving these interactions. This conceptual framework provides a clear and unified approach to understand when and why differences in network properties and sampling protocols can introduce discrepancies between observed and latent networks, potentially biasing or confounding statistical inference. We then use this conceptual framework to outline some of the central challenges to comparing animal social networks, describe why and how they create challenges for comparative analyses, and suggest potential directions for solutions. The *latent layers framework* can help researchers to identify networks they can (or cannot) compare. In doing so, this framework facilitates advances in comparative social network studies with the potential to generate new and important insights into the ecological and evolutionary drivers of variation in social structure across the animal kingdom.

Keywords

comparative analysis; social networks; social system; social evolution; generative models; Bayesian models

Introduction

59 The animal kingdom features a remarkable diversity of social systems, from solitary
60 individuals to well-connected cooperative groups (Clutton-Brock, 2016; Rubenstein
61 & Abbot, 2017). Yet, our understanding of the ecological and evolutionary causes
62 and consequences of this diversity remains incomplete (Kappeler et al., 2019; Kurvers
63 et al., 2014). Comparing animal populations facing distinct environmental challenges
64 can provide insights into the influence of ecological variables such as predation and
65 food availability on social patterns (Barsbai et al., 2021; Bonnell et al., 2022; Krause
66 & Ruxton, 2002; Lukas & Clutton-Brock, 2018), and reciprocally, how these social
67 patterns impact ecological factors, such as pathogen transmission (Albery et al., 2021;
68 Bansal et al., 2007; White et al., 2017). Comparative analyses can also reveal how
69 social systems evolve alongside life history traits (Silk & Hodgson, 2021) and interact
70 with demographic mechanisms (Clements et al., 2022; Shizuka & Johnson, 2020).

71 As a result of countless efforts to collect social data (Clutton-Brock, 2021; Sheldon et
72 al., 2022), numerous animal social datasets exist, capturing social structure across
73 diverse species and environments. With the emergence of databases bringing
74 together these data across taxa (e.g. MacaqueNet, De Moor et al., 2025; Animal
75 Social Network Repository (ASNR), Sah et al., 2019; DomArchive, Strauss et al., 2022),
76 attention has turned to the statistical methods with which such data can be compared
77 (Albery et al., 2024; Ellis et al., 2021; Hobson et al., 2019; Shizuka & McDonald 2015).

78 Comparative social network analysis offers a holistic approach to draw inference
79 about the drivers and consequences of animal social structure (Albery et al. 2024;

80 Croft et al., 2016; Hobson et al., 2019; Pinter-Wollman et al., 2013; Shizuka &
81 McDonald 2015; Webber & Vander Wal, 2019). By explicitly representing social
82 structure as an emergent property of social interactions between individuals (Hinde,
83 1976), social network analysis can be used to ask questions about social evolution at
84 the level of individuals, dyads, social groups and populations. Various insights into
85 animal societies can therefore be gained by either directly comparing the entire
86 networks as objects themselves (e.g. correlating entire network matrices) or after
87 compressing networks into summary measures and statistics (e.g. comparing global,
88 dyadic and/or individual network metrics or other summary statistics; Hobson et al.,
89 2019; McDonald & Shizuka, 2013). However, despite the potential value of
90 comparative social network analysis, only a relatively small body of literature
91 compares social networks across species and taxonomic groups (Albery et al., 2024).
92 A major reason for the lack of such studies is the viability of comparing networks that
93 are generated using different methodologies, and that may diverge widely in key
94 properties such as network size and behaviour types (Faust & Skvoretz, 2002; Ogino
95 et al. 2023; Pinter-Wollman et al., 2013).

96 Here, we offer an overview of five key challenges that create disparities between
97 social networks and provide guidance on what to consider when designing
98 comparative analyses to minimise these challenges. A common theme to these
99 challenges is that the observed networks we compare are most often different from
100 the underlying, latent (i.e. unobservable), networks we want to make inferences

101 about. We therefore begin by introducing the *latent layers framework* that provides
102 a unified representation of how different biological and observational processes
103 interact to influence the social structures we observe. Our aim is to outline these
104 issues in a way that helps behavioural ecologists in making meaningful and informed
105 comparisons of social structures. A clear understanding of how these processes
106 contribute to variation in observed social networks will help researchers to make
107 principled decisions on how best to compare network, regardless of the nature of
108 their comparison (e.g. comparing network matrices or suites of network-level
109 descriptive measures or comparing networks across species or across time). While we
110 introduce the *latent layers framework* in the context of comparing networks, it
111 contains valuable concepts for all social network analyses, be they comparative or
112 not.

113 ***The latent layers framework***

114 One key issue in network analysis is that observed networks often do not directly, or
115 exclusively, correspond to the biological phenomenon of interest (Brugere et al.,
116 2018; Kawam et al., 2024). This lack of correspondence is due to two primary reasons.
117 Firstly, the social networks we quantify are usually based on only a subset of
118 interactions – those that have been recorded – and an observed network is therefore
119 an estimation, not exact representation, of the complete or “real” patterning of
120 interactions (Handcock & Gile, 2010; Shizuka & McDonald, 2015). Secondly, even
121 when all interactions that happen in a group are recorded, they are unlikely to

122 correspond directly to individual preferences regarding social partners because of
123 constraints that hinder individuals in realising their preferred relationships. For
124 example, if all individuals in a group prefer high-ranking individuals as partners, only
125 a subset of those individuals may have that preference realised because the time
126 high-ranking individuals have available to socialise is limited (Seyfarth, 1977). Instead,
127 some individuals might end up interacting with their second, third, or even last choice
128 of partner.

129 To provide a structured way of thinking about this, we present the *latent layers*
130 *framework*, which represents social structure as a hierarchy of networks: an *observed*
131 *social network*, the *realised social network* and the *social preference network* (Fig. 1).
132 The realised social network and the social preference network are latent and cannot
133 be directly observed, but they can be inferred from the observed social interactions.
134 An *observed network* represents a sample of the *realised network*. The *realised*
135 *network* is the actual pattern of all interactions or associations between individuals.
136 In turn, the *realised network* is itself a (likely partial) realisation of the individuals' social
137 preferences. These preferences can also be represented as a network (e.g. a directed
138 network representing the strength of preference that each individual has for others
139 for a given behaviour, see Box 2): the *social preference network*.

140 Mismatches between an *observed network* and the two latent networks (or indeed
141 between the two latent networks) are the result of two main processes: *sampling*
142 *biases* and *constraints* (Fig. 1). Common examples of *sampling biases* include cases

143 where certain individuals or interactions are better sampled than others (Altmann,
144 1974; Bateson & Martin, 2021). For example, a researcher using biologgers to record
145 proximity between pairs of animals may not be able to afford to put a bilogger on
146 every individual, or a researcher visually observing social interactions cannot
147 simultaneously watch all individuals at once. *Constraints* include factors that prevent
148 individuals from realising their social preferences. These constraints may come from
149 different sources, such as incompatible preferences between potential partners,
150 where one individual may wish to interact but the other does not, preventing the
151 preferred relationship from forming. Other examples include spatial constraints,
152 where individuals are separated by physical barriers or large distances that prevent
153 access to preferred partners, and social factors such as dominance and kinship
154 structures, that limit opportunities for interaction. (Fisher et al., 2021; Webber &
155 Vander Wal, 2018).

156 Research questions are almost always about the latent network layers rather than the
157 *observed network* (Lundberg et al., 2021). The *social preference network* is usually
158 the level of interest when researchers seek to understand the causes of social
159 behaviours, such as how kinship, age and sex impact partner choice, or the role of life
160 history, ecology, or the social environment in shaping the types of social relationships
161 individuals form (Chakrabarti et al., 2020; De Moor et al., 2020; Hobson, Monster et
162 al., 2021; Silk & Hodgson, 2021; Siracusa et al. 2022, Smith, 2014; Snyder-Mackler et
163 al., 2016). On the other hand, the *realised social network* is usually the level of interest

for investigations into the consequences of social behaviours, such as the influence of social structure on disease or information transmission (Aplin et al., 2012; Collier et al., 2022; Silk & Fefferman, 2021) and on fitness outcomes (Ellis et al., 2017; Ellis et al., 2019; Riehl & Strong, 2018; Sabol et al., 2020; Strauss & Holekamp, 2019). However, analyses are typically run on the level of the *observed network* (Fig. 1). Understanding which latent network layer is of interest for a given question, and how an *observed network* relates to that latent layer is therefore essential for reliable social network analyses. In a comparative context, deconstructing networks in this way clarifies that valid comparisons depend not on the differences between networks themselves, but on the mechanisms through which these differences create discrepancies between the observed and latent networks.

Challenges of comparative social network analysis

Comparative social network analysis faces significant challenges due to the variability in how networks are constructed. Networks can be based on different behaviours, sampled using diverse data collection methods with varying degrees of effort, and sampled at different biological scales (Albery et al., 2024; Canteloup et al., 2020; Davis et al., 2018; Faust & Skvoretz, 2002). These differences can create disparities between the *observed networks*, reflecting *sampling biases* and *constraints* rather than true differences, thus confounding comparative analysis (Gagliardi et al., 2023; Ogino et al., 2023; Shizuka & McDonald, 2015). Recent methodological

185 developments treat observed interactions as the outcome of generative processes
186 that can be modelled, allowing researchers to explicitly account for sampling biases
187 and constraints analytically by inferring the latent network layers based on the
188 observed network; for further technical detail, see Box 1.

189 Here, we consider five key challenges in comparative social network analysis:
190 comparing networks that differ in 1) behaviour type, 2) sampling method, 3) sampling
191 effort, 4) network size, and 5) biological scale. We summarise these challenges in
192 Table 1 and discuss in greater detail how these differences introduce *sampling biases*
193 and *constraints*, generating discrepancies between the observed and latent networks
194 and affecting the comparisons of observed networks. Additionally, we provide
195 guidance on how best to handle each of these challenges, and—because the most
196 appropriate solutions often depend on the study systems being used and the
197 questions being asked—we build on the example above comparing a fish network to
198 a bird network (Fig. 1) to make this guidance more concrete and practically useful. In
199 our example, we are interested in comparing the social structure of the two species,
200 asking whether individuals prefer to form many social relationships or a few strong
201 ones. This question lies at the level of the social preference network, meaning that
202 we need to consider both sampling biases and constraints. At the end of the section
203 on each challenge, we explain how we deal with differences in the observed networks
204 of the two species to make comparisons as robust as possible.

205 While we present these challenges independently here for clarity, it is key to note that
206 these challenges are closely linked (Fig. 5). For example, the size of the *realised*
207 *network* (in combination with the research questions being addressed) may influence
208 the scale at which sampling is undertaken, which can then influence the size of the
209 *observed network*.

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212 BOX 1: MOVING BETWEEN LAYERS

213 Recent developments in Bayesian network analysis provide methods that allow us to
214 attempt moving between the network layers depicted in Fig. 1 (De Bacco et al., 2023;
215 Hart et al., 2023; Kawam et al, 2024; Redhead et al., 2023).

216 These Bayesian models treat observed interactions as the outcome of a two-step
217 process: a generative process that gives rise to the latent realized network (e.g.
218 reflecting social preferences, influenced by factors such as individual traits, dyadic
219 relatedness, or environmental conditions) and an observation process that links the
220 realized network to the observed data (influenced by sampling-related factors such
221 as effort and biases in the visibility of individuals or behaviours). By explicitly
222 modelling both processes, these models estimate the distribution of plausible latent
223 social networks that could have produced the observed interactions, while accounting
224 for constraints in realizing social preferences and sampling biases in observation.
225 Similar approaches are commonly used in ecological Hidden Markov Models, for

226 example to estimate demographic states from capture–recapture data (Gimenez &
227 Gaillard, 2017; McClintock et al., 2020).

228 In essence, these generative modelling approaches estimate the latent network layers
229 underlying social interaction patterns based on the observed data, while
230 incorporating information about the processes that generate the *observed networks*.
231 For example, starting from the observed fish and bird networks in our example (Fig.
232 1), we can incorporate our knowledge about the suspected constraints (limited time
233 to socialize in the fish population) and sampling biases (overrepresentation of
234 gregarious individuals in the bird population) when estimating distributions of
235 possible social preference and realized networks that could underlie those observed
236 social networks.

237 Generative modelling approaches can be used to quantify how well the observed
238 network is expected to reflect the underlying latent network layers, which is translated
239 into uncertainties in the estimated strength of dyadic connections (i.e. edge weights;
240 Ross et al. 2023). For instance, within the BISO framework (Hart et al., 2023), network
241 metrics are calculated from draws of the Bayesian posterior distribution of the latent
242 *realised network* edge weights, while accounting for sampling effort and structured
243 influences where needed. Doing so generates a posterior distribution of network
244 metric values (instead of a single value, or point estimate), therefore explicitly
245 including uncertainty in the metric estimates, where higher sampling effort leads to
246 narrower distributions. Once network metric posteriors have been generated, they

247 can be passed to downstream statistical analyses thereby carrying uncertainty forward
248 into statistical analyses, such that networks with higher observation effort carry more
249 weight on inference. In our example (Fig. 1), gregarious birds are observed more
250 often than less gregarious ones. By using BISO_N, this sampling bias is taken into
251 account by narrower posterior distributions for the edge weights and network metrics
252 of those more frequently observed individuals—indicating greater confidence in their
253 estimated social positions, which will therefore carry more weight in downstream
254 inference.

255 These methodological developments hold great promise for comparative social
256 network analysis. They enable researchers to make inferences at the latent network
257 level relevant to specific research questions, while also explicitly accounting for
258 differences between networks that could potentially confound or bias comparisons
259 (Fig. 1). However, moving between layers is still challenging, especially for systems
260 where the generative social processes are poorly understood. Bayesian models that
261 estimate latent network layers require causal inference, and so information on the
262 *generative processes* giving rise to the *observed networks*, which include both
263 biological (e.g., social preferences and social and/or physical constraints in realising
264 those preferences) and observational (e.g., sampling protocols and effort) factors
265 (Franks et al., 2025; Pearl & Mackenzie, 2018).

266 For instance, individual decisions regarding who to affiliate and fight with are likely
267 driven by underlying rules based on characteristics of the individual, their potential

social partners, and the broader social context (Hobson, Monster et al. 2021). Identifying what these factors are, and what needs to be controlled for statistically needs to be defined using causal inference methods such as Directed Acyclic Graphs (DAGs) that define the data generating process (Franks et al. 2025). Yet, understanding these generative processes – and the extent to which they are generalizable across taxa – is still very much in development in animal social network analysis (Brask et al. 2023; Hobson, Monster et al. 2021; Hobson, Silk et al. 2021). This is an area where significant methodological advancements are needed to fully enable reliable comparative social network analysis. The *latent layers* framework offers a clear and structured approach to understanding these generative processes. It makes explicit how the *observed networks* used in research are generated by underlying *social preferences* and are modulated by *constraints* and *sampling biases*.

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Table 1: Summary of five key challenges faced when comparing animal social networks.

Challenge	Description
Behaviour type	Networks vary in the behaviours used to construct them. Whether networks based on different (or the same) behaviours can be compared depends on the biological functions of the behaviours in the given populations and the research question.

Sampling effort	Sampling effort can vary substantially between networks, influencing how reliably an <i>observed network</i> represents the <i>realised network</i> . Bayesian models that estimate the <i>realised network</i> from observed data can account for sampling effort as uncertainty in the estimated network properties (Box 1).
Sampling type	Networks constructed using various sampling methodologies pose two main challenges: 1) different sampling protocols generate different sampling biases, and 2) how the strength of dyadic connections (edge weights) are quantified may not be directly comparable. Recent methodological advancements, such as mixture models and Bayesian models that estimate the <i>realised</i> or <i>social preference network</i> from an <i>observed network</i> while explicitly accounting for sampling type, offer promising solutions (Box 1).
Network size	Networks can vary substantially in their size, which can influence network structure. Whether or not to account for network size depends on whether network size is central to the relationship between network structure and biological variables of interest (Fig. 2). If controlling for network size is warranted, doing so correctly can be challenging as it requires knowledge of the generative process underlying the network (Box 1), which determines how size impacts the network property of interest.
Network scale	Networks can be sampled at various scales, resulting in <i>observed networks</i> representing different subsets of <i>realised networks</i> . The scale of sampling significantly influences network structure, making networks sampled at different scales generally incomparable, particularly for global network properties.

Bayesian models that impute missing data for networks sampled at smaller scales may provide a solution, but they necessitate an understanding of the generative process underlying the network at the larger scale (Box 1).

1. Differences in behaviour type

The first factor determining the comparability of networks is the type of behaviour used to construct them. For most comparative analyses, networks compared should be constructed on behaviours with similar biological functions, therefore reflecting similar *social preferences* or representing *realised networks* with similar outcomes (Box 2). While it might seem obvious that an affiliation network based on huddling should not be directly compared to an agonism network based on physical aggression, determining which behaviours *can* be compared often requires more nuanced considerations. For example, various behaviours have been used to quantify affiliative social relationships in different studies and species, ranging from direct interactions such as grooming and allopreening, to spatial associations and co-membership of a group (Smith-Aguilar et al., 2018; Webber & Vander Wal, 2019). Whether these behaviours can be considered to represent the same biological function is contingent on the research question and the biology of the study species to be compared (Carter et al. 2015, Farine & Whitehead, 2015). In addition, the same behaviour can serve different functions in different systems and might reflect different information depending on the context. For instance, pairs of animals sitting within a

301 5m range of one another could be indicative of a close association in wild
302 populations, whereas that same distance might not carry the same information in a
303 captive population where individuals have less space over which to spread.

304 Moreover, behaviours will differ in how strongly individuals are *constrained* in
305 realising their *social preferences*. For example, certain behaviours like grooming or
306 biting are often difficult to direct at more than one partner at a time. In contrast,
307 individuals can sit near or vocalise to multiple partners at once, so that these types of
308 behaviours are likely to be less constrained by limitations related to social
309 preferences. Similarly, environmental constraints, such as spatial barriers, are more
310 likely to impact behaviours that involve physical contact than behaviours that do not.

311 Different behaviours are also influenced by *sampling biases* to different extents, so
312 that an *observed network* of one behaviour might better represent the *realised*
313 *network* than another behaviour. Rare or less visible behaviours tend to be more
314 heavily affected by *sampling biases* (Martin & Bateson, 2021). Moreover, the degree
315 of *sampling bias* can vary for the same behaviours depending on the system or
316 context. For example, recording aggression in a terrestrial species may be easier than
317 in an aquatic one. Consequently, a smaller proportion of interactions may be
318 observed for the aquatic species compared to the terrestrial one.

319 *Considerations for comparing networks of different behaviour types*

320 Any comparative study whose question depends on comparing 'like to like' will need
321 to carefully evaluate whether the networks are constructed based on behaviours with

322 comparable biological functions and facing similar *sampling biases* and *constraints* in
323 their given context (or whether differences can be accounted for in the analyses). This
324 is important because behaviours should either reflect similar *social preferences* or
325 represent a *realised network* with similar outcomes. Determining which behaviour
326 types can be reliably compared is a critical first step in comparative social network
327 analysis, which requires thoughtful consideration tailored to the specific research
328 question and informed by knowledge of the species' biology under study.

329 In our fish and bird example, we have data on multiple social behaviours for each
330 species: cooperative predator mobbing and swimming in parallel in the fish,
331 cooperative nest-building and preening in the birds. Of these, we choose to use
332 predator mobbing in fish and nest-building in birds, as they are functionally
333 comparable, both reflecting cooperative social interactions that likely involve partner
334 investment decisions.

335

336 2. Differences in sampling effort

337 Sampling effort can significantly impact how reliably an *observed network* represents
338 the *realised network*, with greater effort improving reliability (Croft 2008; Farine &
339 Strandburg-Peshkin, 2015; Franks et al. 2021; Shizuka & McDonald, 2015; Whitehead
340 2008). Accounting for uncertainty in estimated network metrics is important for any
341 social network analysis but becomes especially crucial when comparing networks

constructed with varying sampling efforts. These networks inherently differ in how reliably the observed strength of dyadic connections, i.e. edge weights, represent the underlying actual edge weights. Failing to account for this uncertainty might lead to wrong conclusions. For instance, in a network constructed based on just one hour of observation, a dyad may appear to spend most (or none) of their time together. Yet, this estimate could be a highly uncertain representation of this dyad's connection in the *realised network*. Extending to 100 hours of sampling effort may provide a more accurate estimate of the dyad's edge weight in the *realised network* and would lower the level of uncertainty around that estimate. Comparing a low observation effort network to a high observation effort network might falsely suggest that individuals in the low observation network spend more (or less) time together compared to those in the high observation network, but in reality, the difference is due to sampling effort rather than actual differences in behaviour. One effective solution to address the challenge of variable sampling effort when comparing networks is to use models that estimate the *realised network* based on the *observed network* as a latent structure, with an explicit degree of uncertainty (Box 1).

Considerations for comparing networks of different sampling effort

When comparing networks, researchers should account for differences in sampling effort, which can strongly impact how well an *observed network* represents the *realised network*. An effective solution to do so is to consider the *realised network* as a latent structure, which is estimated with a degree of uncertainty, determined by the

observation effort. Recent frameworks provide tools to estimate the *realised network* from an *observed network*, while explicitly estimating uncertainty in the estimated latent network based on sampling effort (Box 1).

In our fish and bird example, the networks have been sampled in different ways. For the fish, two datasets are available: one based on high-intensity sampling over a single month, and another based on lower-intensity sampling conducted over several months. For the birds, data were collected over several months. Because our research question focuses on more stable social relationships rather than short-term interactions—and to ensure better comparability with the bird network—we decide to use the longer-term, lower-intensity fish dataset. The fish network includes many more individuals than the bird network, so even though the study duration and rate of interaction in our behaviours of interest is similar across both species, the per-individual sampling effort is comparatively lower in the fish. To account for this difference, we use BISoN (Hart et al. 2023), which allows us to quantify uncertainty in estimated relationships based on variation in social effort and to carry this (difference in) uncertainty through into downstream inference.

3. Differences in sampling type

Many challenges are associated with comparing networks constructed using different sampling methodologies (Albery et al., 2024). The two we focus on here are

382 differences in sampling protocol and differences in how data are summarised into
383 edge weights.

384 Different sampling protocols can impact how an *observed network* relates to the
385 *realised network*. Some of the most commonly used sampling protocols include focal
386 continuous sampling (recording social interactions and/or associations, referred to
387 collectively as ‘interactions’ from here on, that include a given individual for a set
388 amount of time), group scan sampling (recording the social interactions of each
389 individual in a group instantaneously at regular time intervals) and gambit of the
390 group sampling (recording group compositions during repeated surveys, where
391 individuals observed in the same group are taken to be associating with each other;
392 Altmann, 1974; Whitehead, 2008). More recently, technologies such as camera traps,
393 biologgers, or drones have been used to observe and record animal behaviour
394 remotely (Smith & Pinter-Wollman, 2021; Webber & Vander Wal, 2019). Each of these
395 sampling protocols have inherent biases in the interactions that are recorded
396 (Altmann 1974). For instance, focal continuous sampling provides rich, detailed data
397 on the focal individual and its social partners for a given time but overlooks social
398 interactions between all other individuals during that time. Similarly, sampling using
399 biologgers is often limited to a subset of individuals in the group because of their
400 high cost and deployment schedules (e.g., not all animals can have a bilogger
401 deployed at the same date). Sampling the whole group at regular time intervals (using
402 scan sampling or camera traps), on the other hand, can capture the overall occurrence

403 of interactions across group members to a greater extent, but misses interactions
404 occurring between sampling intervals.

405 A second challenge is that networks are built based on different measures to quantify
406 the strength of dyadic connections (edge weights), which are not always directly
407 comparable and can even sometimes represent different aspects of the *social*
408 *preference network*. Social interactions are typically collected by recording a count
409 of the number of interactions observed or the duration of each interaction observed
410 (Martin and Bateson, Altmann 1974). Which of these methods are used is determined,
411 in part, by the selected sampling protocol, although certain protocols allow for the
412 collection of multiple types of data. Edge weights may then be represented as
413 (1) the *rate* of social interactions per unit of time (a count of the number of social
414 interactions recorded divided by observation time), (2) the *proportion* of time two
415 individuals spend engaged in a social interaction (the total duration of social
416 interactions recorded divided by observation time), or (3) the *probability* of a social
417 interaction occurring between two individuals within a specific time frame (a count of
418 the number of samples during which an interaction is recorded divided by the total
419 number of samples; i.e. a ratio). Probabilities and proportions are both unitless
420 measurements bound between zero and one. Rates, on the other hand, are the
421 expected number of events per unit time (e.g. associations per hour), with a lower
422 bound of zero and no upper bound. Because the probability of being in a particular
423 state at a point in time is equal to the proportion of time spent in that state, a unit

424 increase in a probability is equivalent to a unit increase in a proportion, allowing direct
425 comparisons between probabilities and proportions, all else being equal. However,
426 comparing probabilities or proportions to rates is not as simple, as there is no natural
427 way to interpret these two distributions of data on the same scale. This also relates to
428 a more conceptual point: how often individuals interact with a given partner (rates),
429 and how much of their social time they spend on a given partner
430 (proportions/probabilities) are meaningful aspects of the *social preference network*,
431 which do not necessarily carry the same information (Dunbar, 1976). For instance,
432 animals might interact frequently for brief amounts of time with certain types of
433 partners and interact less often but for long amounts of time with others.

434 Selecting an appropriate interaction index can help mitigate issues related to
435 sampling type to a certain extent. Various indices have been devised to address
436 different *sampling biases*, making networks built from different sampling protocols
437 more comparable (Franks et al., 2010). Moreover, some network metrics, such as
438 unweighted network metrics, or metrics that are expressed relative to the mean edge
439 weight of the group, are less sensitive to differences in sampling type. In addition,
440 using a standardisation such as Z-scoring makes edge weights (or derived measures
441 of network structure) interpretable in terms of standard deviations, thereby making
442 rates and proportions/probabilities more comparable. However, these approaches
443 do not account for the different *sampling biases* inherent to these distinct sampling
444 processes, which may introduce disparities between an *observed network* and the

445 *realised network*. Nor do they account for how different measures of edge weights
446 might capture different aspects of the *social preference network*.

447 Alternatively, mixture models can be used to identify similar interaction levels in the
448 *observed network*, creating categories of individuals that share strong, intermediate
449 or weak social relationships (i.e. estimating the *social preference network*; Ellis et al.,
450 2021; Weiss et al., 2019). These categories are robust to variation in sampling type
451 and can therefore readily be compared. A final solution is to integrate the sampling
452 process into analytical models that estimate the *realised network* based on an
453 *observed network* (Box 1). Bayesian models have been developed to reconstruct
454 latent networks by explicitly incorporating assumptions about how the sampling
455 process impacts the relationship between an *observed network* and the *realised* or
456 even the *social preference network* (Young et al., 2020).

457 *Considerations for comparing networks of different sampling type*

458 When comparing networks derived from various sampling methods, two main factors
459 need to be considered: 1) biases in the recorded social interactions due to differing
460 sampling protocols, and 2) differences in how edge weights are measured. Although
461 employing suitable indices and Z-scoring edge weights can alleviate some of these
462 concerns, these approaches do not account for the disparities between an *observed*
463 *network* and the *realised* or *social preference network* that differences in sampling
464 can generate (Fig. 1). Recent methodological advancements, including mixture
465 models and models that estimate the *realised network* as a latent structure while

accounting for the sampling process offer promising avenues to navigate these challenges effectively (Box 1).

In our fish and bird example, the behaviours we chose to build the networks on—predator mobbing in fish and nest-building in birds—were collected using different methods. Predator mobbing was recorded using group scan sampling, yielding proportions of scans in which individuals co-occurred during mobbing events, while nest-building was recorded through focal continuous sampling, providing durations of each nest-building event involving the focal subject. Despite these methodological differences, we prioritised the functional comparability of behaviours when selecting them for our comparative study, and proceed with our analysis accounting for differences in sampling type as best we can. To assess the number of social relationships formed by each individual, differences in sampling type are not very problematic, as we are primarily interested in whether an individual did or did not interact with each potential partner. However, differences in sampling type can have a stronger influence on the estimated relationship strength with each partner. To address this, we use mixture models to identify distinct clusters of relationship strength in the observed data—a method that is more robust to variation in sampling type.

4. Differences in network size

485 Network size, or the number of nodes in a network, varies substantially in animal
486 societies ranging from only a few individuals to large assemblages of several hundred
487 individuals (Webber & Vander Wal, 2019). This variation is shaped in part by
488 differences in social organisation, dispersal patterns, ranging behaviour and/or
489 territoriality (Kappeler, 2019). In addition, *observed networks* can include different
490 subsets of the underlying *realised network*, driven by researchers' choices regarding
491 who is observed (for instance focusing only on adults or on habituated individuals;
492 Richardson & Cords, 2025). Observed network size therefore depends on the features
493 of the social system being investigated (which determine *realised network* size) as
494 well as the decisions made by researchers when designing their study (which
495 determine what subset of the *realised network* is observed). Here we consider what
496 different network sizes mean for the comparability of network structures. We explore
497 the effects of sampling different subsets of *realised networks* in the next section
498 (*Differences in network scale across networks*).

499 Comparing networks of different sizes is a complex challenge because network size
500 can greatly influence other aspects of network structure in non-trivial ways. The effect
501 of network size on social structure depends on the nature of the underlying process
502 generating the network (Box 1, Boccaletti et al., 2006; Hobson, Silk et al., 2021), and
503 is often not the same for different measures of network structure (Fig. 3; Anderson et
504 al., 1999; Naug, 2009). Therefore, controlling for network size (e.g. dividing network
505 metrics by network size, or adding network size as a control predictor in analyses)

506 does not always fully account for size effects, and may even introduce biases (Deffner
507 et al. 2022).

508 The first question to consider when comparing networks of different sizes is *whether*
509 *it is appropriate* to control for network size. Biological factors may influence key
510 aspects of network structure through their effects on network size (at least in part;
511 Kawam et al., 2024; Shizuka & McDonald, 2015). Network size can therefore be
512 considered an important feature of social structure itself. For example, if an
513 individual's risk of being infected by a pathogen depends on its number of social
514 partners, then being in a larger group can be part of the cause of a higher exposure
515 risk. In these cases, conditioning network comparisons on network size would mask
516 effects of biological importance (Fig. 2A). However, for other research questions it
517 may be necessary to condition on network size to make meaningful biological
518 comparisons. For example, to test the hypothesis that forest-living species (typically
519 living in smaller groups) have denser social networks than those in open habitats
520 (typically living in larger groups), conditioning on network size is necessary to
521 demonstrate that habitat influences network structure (density) in a manner that is not
522 solely driven by the relationship between habitat and network size (Fig 2B).

523 The next question to consider is *how to control* for differences in network size: even
524 when controlling for network size is appropriate for a specific question, doing so in a
525 way that correctly removes size effects can be difficult. The relationship between size
526 and network structure depends on the process that generates the network, and these

527 processes are often unknown (Box 1, Brask et al. 2023). For instance, unweighted
528 network density (the ratio of actual to potential connections in a network) is differently
529 impacted by network size, depending on the process that generates the network (Fig.
530 3). If individuals choose their interaction partners at random with a fixed probability,
531 then network density stays the same regardless of the size of the network. In contrast,
532 if individuals preferentially interact with their most popular groupmates and each
533 individual forms a fixed number of relationships, then the density of the network
534 declines exponentially with its size. Similarly, the strength of social relationships can
535 depend on network size in different ways. If individuals get more partners when the
536 network is larger but are restricted in the amount of time they have available to
537 socialise, relationship strength will decrease with network size. In contrast,
538 relationship strength can be independent of network size if individuals keep a
539 constant number of partners regardless of network size, or if they get more partners
540 and also increase the amount of time they spend socialising (so that they can spend
541 the same amount of time with each of their partners even when their number of
542 partners increases). Each of these scenarios require different approaches to correctly
543 remove the effect of network size (Hobson, Silk et al., 2021). That is, if the networks
544 to be compared have emerged from different generative processes, then correctly
545 controlling for size may involve a different control procedure for each network.

546 Properly accounting for network size in comparative network analysis is often difficult,
547 if not impossible, unless valid assumptions are established about the underlying

548 processes that generate the network (Hobson, Silk et al. 2021). Understanding
549 *generative processes* in animal social networks is an area that still needs substantial
550 methodological progress (Box 1, Brask et al. 2023), but one where the *latent layers*
551 *framework* may be particularly helpful. By explicitly considering the *social preferences*
552 driving a given network, we can better understand the expected relationship between
553 network size and relationship strength within the system. This in turn, can inform the
554 design of simulations to predict how network structure varies with changes in size and
555 guide decisions on whether and how to account for network size in subsequent
556 analyses.

557 *Considerations for comparing networks of different size*

558 When comparing networks, differences in network size are almost inevitable. Whether
559 and how to account for differences in network size is a long-standing challenge in
560 network science, and solutions are often context-dependent (Croft 2008; Whitehead
561 2008). When network size is central to how network structure relates to biological
562 variables of interest, conditioning on network size could mask important effects.
563 When biological factors do not directly influence network size, or when biological
564 effects that go through network size are not of interest, conditioning on network size
565 is warranted. To condition properly requires an understanding of the *generative*
566 *processes* (i.e. the *social preferences* and *constraints*) underlying the networks, to
567 understand the relationship between network size and measures of network structure
568 (Box 1). As this information is often lacking, we suggest restricting comparisons to

networks of similar size, or where it is reasonable to assume similar underlying generative processes and therefore similar relationships between network size and other components of network structure.

In our fish and bird example, the fish network includes considerably more individuals than the bird network—a difference that reflects real biological variation in group size (we here consider larger networks than the toy networks depicted in Fig. 1). One consequence of this is that each fish has been observed less than each bird, something we accounted for by incorporating observation effort into our analyses (see *Considerations for comparing networks of different sampling effort*). Whether to account for group size beyond this methodological difference is a complex issue, as our central research question—whether individuals tend to invest in many relationships or a few strong ones—is intrinsically linked to network size. We therefore choose to run our models both with and without controlling for network size: once to understand how much variation in social structure remains after accounting for network size, and once to capture the full extent of variation in social structure, including that which may reflect meaningful biological differences driven by differences in network size.

5. Differences in network scale

Networks can be studied at different social and spatial scales, depending on the ecological or evolutionary process of interest and limitations in data collection. For

instance, some studies may focus on a single group, while others examine the entire population; similarly, some studies include all individuals, whereas others sample specific subsets of individuals based on traits such as sex or age (Richardson & Cords, 2025). . As a result, *observed networks* can represent samples of the *realised network* at different scales, which can introduce biases in comparative analyses if they are not conducted with appropriate caution (Fig. 4).

The extent to which comparing across network scales poses a challenge depends on the scale of analysis required to answer the question of interest (Fig. 4). Measures of network structure that are being compared can vary from measures of the connectedness of individuals (microscale), to measures of the structure of the whole network (macroscale; Hobson et al., 2019). When comparing networks, it is important to think carefully about the scale of interest for the research question, and whether that scale is the same or different for the study systems to be compared (Hobson et al., 2019). Just as for behaviours (see the previous section *Differences in Behaviour types*), the same scale does not necessarily represent the same biological phenomenon in different systems. Comparing networks at different scales might also reveal differences that would not appear at one scale alone (McDonald & Shizuka, 2013). For instance, individuals of two different species might form the same number of relationships on average, but the overall network density might be very different if individuals from one species live in small groups and those from the other species live in large groups, if one species was sampled at the group-level and the other

610 species at the population-level, or if one study focused solely on adult females and
611 the other on adult males. Moreover, properties at one scale can influence properties
612 at a different scale and vice versa (Cantor et al., 2021).

613 Meso- and macroscale (whole) network metrics are likely to be particularly susceptible
614 to differences in the scale of sampling between datasets (Ogino et al. 2023). For
615 example, comparing network density (a macroscale measure) from a single social
616 group with that of an entire population can be misleading because the scale of
617 observation affects network density. Individuals within a single group are typically
618 more strongly connected to each other, leading to higher density, while a population-
619 level network often includes multiple loosely connected groups, resulting in lower
620 overall density. In contrast, microscale (individual-level) metrics of networks are often
621 less affected by scale and will be more reflective of values in the *realised networks*
622 (including non-sampled individuals). However, this is not necessarily true, and
623 depends on the *generative processes* underlying the network structure and the
624 specific choice of individual-level metric. For example, in species where individuals
625 interact with others outside their group, an individual will have much higher
626 betweenness centrality when a population- rather than group-level network is
627 considered.

628 In some cases, it may be possible to compare networks sampled at different scales
629 by sub-sampling from the network sampled at a larger scale, but this process is
630 untested and fraught with complex decisions on how best to subsample (e.g., see the

previous section *Differences in network size across networks*). Another potential solution is to estimate the *realised network* as a latent structure from an *observed network* by using imputation to “fill in” missing parts of networks sampled at a smaller scale (Box 1, Young et al., 2020). Doing so requires information about the *generative processes* underlying the network, which currently are not well developed (Box 1). For example, in many studies focused on within-group networks, interactions with members of other groups may not be recorded or may occur so infrequently that they remain unobserved. This means that we know little about the *social preferences* and *constraints* generating networks beyond the scale of the group. In these cases, it would be impossible to reliably infer the *realised network* beyond the scale of the original study.

Considerations for comparing networks of different scale

Networks can be sampled across various scales, and observed networks representing different scales usually cannot directly be compared. One solution is to use methodological advancements that can impute missing data to reconstruct the *realised network* at a larger scale. However, reliable imputation requires an understanding of the *generative processes* underlying the networks, including the processes that drive interactions beyond the scale that was sampled (Box 1). As this understanding is most often lacking, we suggest that comparisons should be restricted to cases where it is reasonable to assume networks have been sampled at a similar scale.

652 In our fish and bird example, the networks differ in the scale at which they are
653 sampled. The fish network represents the entire local population, while for the birds,
654 networks were originally built for each individual nest of cooperative breeders.
655 However, because we have data from most nests in the population, we choose to
656 combine these to construct a single network representing the entire breeding
657 population, to allow for more direct comparability with the fish network.

658 =====

659 BOX 2: LATENT LAYERS AND MULTILAYERS IN SOCIAL NETWORK ANALYSIS

660 There are some superficial similarities between our *latent layers framework* and the
661 concept of multilayer networks (Finn et al., 2019; Kivelä et al., 2014). In fact, it would
662 be possible to represent the *observed, realised* and *social preference networks* as
663 layers of a multiplex network. But given that the latent layers represent abstractions
664 of the same social structure, analysing them as a multiplex network is unlikely to be
665 helpful. However, the latent layers framework could equally apply to multiplex
666 networks. For example, in a case where a researcher was studying multiple social
667 behaviour types together (e.g., grooming, nuzzling and greeting interactions) then
668 each layer of our framework could be multiplex rather than single layer networks, with
669 an observed multiplex network and a realised multiplex network. In this case it is
670 interesting to consider whether the *social preference network* is best described as
671 multiplex (representing different preference networks for different types of social

interactions) or as a single layer (the same preferences combining with constraints in different ways to generate the realised network).

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Discussion

Comparative social network analysis offers huge potential to answer fundamental questions in ecology and evolution, but this approach comes with a set of major challenges that are yet to be fully resolved (Albery et al., 2024). In this paper, we present the *latent layers framework* that explains how observed animal social networks are related to the latent social structures and processes of interest to researchers. We then outline five key challenges in comparative analyses of social networks. Using the *latent layers framework* as a base, we consider how these challenges can lead to erroneous conclusions, and we discuss the current state of solutions to mitigate these challenges. By doing so, we have aimed to offer guidance on factors to consider before embarking on comparative social network analyses and to inspire further developments of methodological tools that enable these types of analysis to be conducted robustly and to their full potential.

In addition to giving potential solutions for each specific challenge in the sections above, our summary of our overall current guidance for comparative network analysis is:

- Identify the latent network layer to which your research question applies (Fig. 1) - are you interested in the *realised network*, or the *social preference network*? This will shape your analytical decisions going forward.
- Be mindful and clear about the limitations of any approach used. Different networks may have been affected by different inherent *constraints* and *sampling biases*, and this can influence observed differences between them.
- Consider whether *constraints* and *sampling biases* should be treated as noise, signal or part of the causal pathway for your research question. For example, if the aim is to understand individual strategies given ecological or social limitations, *constraints* should be explicitly modelled as part of the *generative process*. Similarly, differences in network size can generate *sampling biases*, in which case they should be accounted for, or be a major driver of the difference of interest, in which case accounting for size would mask relevant differences.
- Consider how differences between networks to be compared can be addressed analytically. Bayesian methodological developments offer promising solutions, by estimating the *realised*, or even the *social preference network*, while explicitly accounting for key differences in compared networks (Box 1). Maintain uncertainty when moving between network layers and propagate this uncertainty into subsequent comparisons.
- Consider the *generative processes* that link the latent networks to the observed network for different sampling methodologies and/or datasets (Box

1). Understanding these processes can help identify how to account for methodological differences to make different networks comparable or can help (careful) imputation of missing information.

The *latent layers framework* highlights future theoretical and methodological work that will be central to facilitating analyses that make inferences about latent network layers (both for comparative network analyses and for network analysis more generally). Moving between network layers necessitates detailed knowledge of the key processes that influence the emergent structure of animal social networks (Box 1). While such knowledge is available for some particularly well-studied species, a combination of theoretical modelling and empirical analyses will often be necessary to identify patterns that can be used to pinpoint the generative processes underlying animal social networks. New statistical tools will then be required to efficiently estimate the latent networks, as well as to tailor existing observation models (e.g. from capture-recapture models) to social network contexts (Silk & Gimenez, 2023). These steps forward will benefit greatly from interdisciplinary collaborations between behavioural ecologists, statisticians, and network scientists (Brask et al., 2021).

Through decades of research on animal social behaviour, a substantial and growing body of social network data has been collected across a wide range of animal species, capturing rich variation in social structure within and between populations. Combined with advances in analytical methods and a shift toward more collaborative research practices, the field is now well positioned to move beyond single-species studies and

734 begin addressing broader, comparative questions about the drivers of variation in
735 social systems across the animal kingdom. With further development, comparative
736 social network analysis could become an accessible, reliable, and powerful approach
737 to answer long-standing questions in ecology and evolution. We hope this paper
738 motivates researchers to adopt comparative approaches to social structure and
739 equips them with the insights needed to meet the challenges ahead. Good luck!

740

741 Glossary

742 **Social preference network:** A network that represents individuals' preferences for
743 how frequently they would like to interact/associate and with whom.

744 **Realised social network:** A network representing the full pattern of social interactions
745 or associations among individuals.

746 **Observed social network:** A network that researchers typically work with, built from
747 the interactions or associations that were observed and recorded.

748 **Sampling biases:** Systematic differences in how well certain individuals or
749 interactions/associations are observed and recorded. Sampling biases can arise from
750 factors such as uneven observation effort across individuals, and more observations
751 in better visible or accessible areas, or only during certain times of the day or year.

752 **Constraints:** Factors that prevent individuals from realizing their social preferences.
753 Constraints can arise from several factors, including individual limitations like

754 energetic constraints or trade-offs in time and resource allocation, incompatible
755 preferences between potential partners, or social factors (such as dominance
756 hierarchies or kinship structures) and environmental barriers (such as spatial distance
757 or rivers) that restrict access to certain partners.

758 **Behaviour type:** The specific social behaviour used to construct a network.

759 **Sampling effort:** The intensity or duration of data collection per individual or group.

760 **Sampling type:** The data collection approach (e.g., focal sampling, group scans,
761 biologgers) used to record social interactions.

762 **Network size:** The total number of individuals in a network.

763 **Network scale:** The social or spatial level at which a network is sampled and/or
764 analysed (e.g. at the level of the whole population or of the social group).

765

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