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2 Sustainability of wildlife harvest in stochastic social-ecological systems

3 Author details

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8 Supporting information, code and data:

- Supporting information: S1. MSE Model details. Provided as a .pdf file to be published alongside the
 article
- Supporting information: S2. Additional results. Provided as a .pdf file to be published alongside the
 article
- Code: Input data, simulation code and results are available in OSF repository DOI
- 14 10.17605/OSF.IO/U52RP (<u>https://osf.io/u52rp/?view_only=e36abdca3e3c45d8813e6f7b20ce159a</u>)
- Code: Analysis code and results are available in OSF repository DOI 10.17605/OSF.IO/CGWA6
 (https://osf.io/cgwa6/?view_only=973dda4c88ea4a008c3b6e58ff149822)
- 17 Figures and tables, and their corresponding legends, are placed in text.

19 Abstract

Sustainable wildlife harvest is challenged by complex and uncertain social-ecological systems, and
 diverse stakeholder perspectives. Heuristics could provide one avenue to integrate scientific principles
 and understand potential conflict in data-poor harvest systems. Management Strategy Evaluation
 (MSE) can be a useful tool to explore harvest options and implications from diverse perspectives, and
 aid in heuristic development.

We ran 176,910 stochastic simulation models to develop heuristics for sustainability in wildlife
 harvest systems. *Environmental contexts* included three simulated species distributed across the slow fast life-history gradient (the great-unicorn, lesser-unicorn, and phoenix), two variability/uncertainty
 levels, and three starting population sizes. Optimal outcomes from four harvest strategies (constant,
 proportional, threshold-proportional, and threshold-increasing-proportional) were assessed under
 evaluation contexts reflecting multiple environmental, harvester, manager and societal sustainability
 objectives and ethical perspectives.

32 3. The results reveal fundamental challenges in obtaining sustainable outcomes in harvest systems: few 33 scenarios produced good scores across all evaluation metrics and ethical perspectives. Composite 34 evaluation metric sets and ethical perspectives strongly influenced perceived outcomes. Rawlsian 35 ethical perspectives (considering the minimum score of multiple objectives) often revealed severe 36 trade-offs between individual metrics, even when Utilitarian ethical perspectives (averaging scores of 37 multiple objectives) view the same scenarios positively. Simple composite metrics popular in the 38 theoretical literature often diverged from the holistic metrics that better reflect applied contexts.

4. Threshold and proportional systems performed better than constant harvest under Utilitarian ethics in
79-90% of cases, and 34-39% of cases with Rawlsian ethics. However, no strategy was optimal
overall: each harvest system tested was near-optimal in at least one evaluation context in every
environmental context.

Synthesis and applications. Given a lack of a singular optimum strategy, we recommend harvest
systems should be chosen with clear reference to contextually appropriate metrics and ethics of
interest when optimizing harvest systems for sustainability. Importantly, management

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recommendations focused on maximizing harvest should be treated with scepticism if this is not explicitly identified as a key value for that socio-ecological system.

48 Keywords

wildlife harvest, harvest protocol, population simulation, management strategy evaluation, socio-ecological
systems, sustainable management, multiple objectives, uncertainty

51 Introduction

52 Harvest is one of the most common forms of management for many wildlife species (DeVore, Butler, 53 Wallace, & Liley, 2018; Riley et al., 2003), but achieving sustainability in wildlife harvest systems is 54 challenging due to the complexity of social-ecological systems, with multiple uncertainties and diverse 55 stakeholders (e.g. Mitchell et al., 2018; Gren, Häggmark-Svensson, Elofsson, & Engelmann, 2018). Wildlife 56 harvest is important socially, culturally and economically for both direct benefits (e.g. meat, income, 57 recreation, tradition) and avoiding costs and human-wildlife conflicts (e.g. vehicle collisions, predation on 58 domestic animals, and competition or pathogen spread between wild and domestic stock; DeVore et al., 2018; 59 Gren et al., 2018; Linnell et al., 2020, 2020; Mitchell et al., 2018). Wildlife-harvest systems are typically 60 managed with an overarching aim of sustainability (Weinbaum, Brashares, Golden, & Getz, 2013), yet 61 'sustainability' is a multi-faceted but ill-defined term (Quinn & Collie, 2005) often poorly applied in practice 62 (Weinbaum et al., 2013). Definitions, while centring on ensuring persistence of the species and its harvest, 63 contemporarily encompass diverse economic and social concepts, ecological, habitat, and ecosystem-based 64 criteria, and precaution under uncertainty (Hilborn et al., 2015; Quinn & Collie, 2005). 65 Despite established theory on optimal harvest strategy (e.g. Hilker & Liz, 2020; Lande, Engen, & Saether, 66 1994, 1995; Lande, Sæther, & Engen, 1997; Sæther, Engen, & Lande, 1996), in practice determining quotas in 67 terrestrial systems is often an inexact, adaptive science at best (Artelle et al., 2018). Due to limited resources 68 and poorly developed institutional frameworks, many wildlife management systems lack all but the most 69 rudimental parameters (van Vliet & Nasi, 2019; Weinbaum et al., 2013), and even in the best cases elements 70 of social-ecological systems remain uncertain or contested (Bischof et al., 2012; Corlatti, Sanz-Aguilar, 71 Tavecchia, Gugiatti, & Pedrotti, 2019; Nilsen, 2017; Pellikka, Kuikka, Lindén, & Varis, 2005; Stevens,

72 Bence, Porter, & Parent, 2017). From fisheries management systems, literature syntheses suggest strong 73 context-dependencies of optimal strategies (Deroba & Bence, 2008), but no such synthesis has been 74 conducted for terrestrial systems. In many cases, terrestrial wildlife harvest management simply lacks science 75 and transparency (Artelle et al., 2018; Weinbaum et al., 2013). This opens the door for political intervention in 76 quota setting, exposing management to potential social and legal conflict (Artelle et al., 2018). 77 Sustainability may be improved through the use of heuristics and simulation models. Heuristics are practical 78 and accessible guidelines designed to give good 'rules-of-thumb' (i.e. good outcomes over a wide range of 79 cases) in applied management scenarios where more detailed information is lacking (Leung, Finnoff, Shogren, 80 & Lodge, 2005). Heuristics can be derived from empirical experience, or deduced from simulation models 81 (Davis, Chadès, Rhodes, & Bode, 2019; Deroba & Bence, 2008). Simulation models help to formalise 82 knowledge, and are well established in conservation and wildlife-management contexts. Typically these focus 83 on stochastic population dynamics, for example in population viability analysis (Lacy, 1993; Miller, Furness, 84 Trinder, & Matthiopoulos, 2019; Weinbaum et al., 2013), while traditional harvest models couple this with 85 harvest (Hilker & Liz, 2019; Lande et al., 1995; Sæther et al., 1996). Management Strategy Evaluation (MSE) 86 models expand from these, encompassing stochastic simulations of management in socio-ecological systems 87 incorporating a more holistic set of ecological and social components (Bunnefeld, Hoshino, & Milner-88 Gulland, 2011). MSE models are well established in fisheries (Punt, Butterworth, Moor, Oliveira, & Haddon, 89 2016) and increasingly used in terrestrial management scenarios (e.g. Bled & Belant, 2019; Eriksen, Moa, & 90 Nilsen, 2018; Manning, Stevens, & Williams, 2019; Miller et al., 2019; Mitchell et al., 2018; Riley et al., 91 2003). MSE models address key knowledge gaps regarding the implications of uncertainty in the multiple 92 socio-economic facets of wildlife harvest systems (Gren et al., 2018), and allow levels of systematic 93 assessment impossible in real-world experiments. Heuristics developed from MSE models may be able to 94 address the science-policy gap between theoretical harvest models and real-world application of harvest 95 strategies, through 1) improving our understanding of more complex and uncertain socio-ecological systems, 96 and 2) shifting the focus from what strategies are optimal in constrained theoretical settings to what is likely to 97 be acceptable in a diverse range of environmental and social evaluation settings, including under different 98 ethical perspectives.

99 Consideration of diverse ethical perspectives as to what is valued, and how different values are appreciated, is 100 a growing focus of environmental management (Friedman et al., 2018). This facilitates social equity by better 101 representing diverse stakeholder values and perspectives – a virtuous social outcome in itself as well as 102 contributing to the success and sustainability of management actions (Friedman et al., 2018; Law et al., 2018). 103 Utilitarian ethics emphasise aggregate utility ('the greatest good for the greatest number'), and are commonly 104 applied via summation or averaging over a set of outcomes (for example, via cost-benefit evaluations; Law et 105 al., 2018). However this ethic is not universally held and is criticised for allowing concerns of the majority to 106 overwhelm concerns of minorities (Wilson & Law, 2016). In contrast, Rawlsian ethics focus on improving the 107 outcomes for the stakeholders that fare the worst, typically represented through maximising the minimum 108 score of a set of outcomes (i.e. a maxi-min function; Rawls, 1971). People display both Utilitarian and 109 Rawlsian ethics when making personal decisions (Kameda et al., 2016). However, despite Rawlsian patterns 110 being more common when these decisions affect others (Kappes, Kahane, & Crockett, 2016), the 111 environmental decision-making literature has tended to be dominated by Utilitarian 'cost-benefit' or aggregate 112 sum metrics (Friedman et al., 2018; Law et al., 2018). Further ethical perspectives (not well captured by either 113 Utilitarian or Rawlsian functions) are gaining popularity in environmental management, for example concerns 114 for animal welfare, animal rights, and 'compassionate' conservation (Hampton, Warburton, & Sandøe, 2019; 115 Hayward et al., 2019). An understanding of alternative stakeholder perspectives is of practical importance for 116 understanding the level of satisfaction that alternative stakeholders may have under different decisions, and 117 consequently how contested or sustainable decisions may be.

118 To develop heuristics for sustainable wildlife harvest, we construct MSE models within a consistent model 119 framework, spanning diverse environmental contexts including a gradient of species life-history types, 120 uncertainty, and starting conditions. We simulate a set of species from across the fast-slow life-history 121 gradient, a commonly used motif for theory development in wildlife phenomena describing patterns of 122 covariation in life-history traits across body size, longevity, and fecundity (Bielby et al., 2007; Williams, 123 2013). We evaluate sustainability over a range of metrics and ethical perspectives relevant for terrestrial 124 contexts, and include multiple types of variability representing both temporal stochasticity and parameter 125 uncertainty (McGowan, Runge, & Larson, 2011), in resource, monitoring, management decision, and harvest

- implementation components. We compare the simulations to uncover: 1) which strategies are optimal in
 different contexts? 2) which strategies give acceptable outcomes across a diverse range of contexts? 3) what
- 128 simple heuristics regarding environmental and evaluation contexts can be developed?

129 Materials and methods

130 We develop a MSE model that generalises a terrestrial wildlife-harvest system, with components of 1)

resource dynamics, 2) monitoring observations, 3) quota setting, 4) harvest implementation, and 5)

132 sustainability evaluation. Simulations occur in yearly time steps (t), across a time series of 20 years (broadly

133 considered long term for applied management plans), with multiple iterations (i = 1000) per scenario. Full

134 model description and parameter values are available in Supporting Information S1, and only summarised

135 here.

136 MSE framework

137 The **resource component** simulates growth of a population $N_{i,t}$, using logistic growth determined by the 138 population's intrinsic growth rate, $r_{i,t}$, and carrying capacity, K. The monitoring component is simulated by a 139 single variation factor $(m_{i,t})$ acting on $N_{i,t}$, to give an estimate of the population size $(\widehat{N_{i,t}})$, to be used as the 140 basis for management decisions. The management-decisions component comprises two parts. First, a 141 harvest strategy is applied, converting $\widehat{N_{i,t}}$ into an initial quota, $Q_{i,t}$, given a set of quota parameters. $Q_{i,t}$ is then 142 subject to random variation $(q_{i,t})$ to simulate the political interference in the quota setting process, to give a 143 modified quota $Q'_{i,t}$. The harvest implementation component simulates imperfect harvest implementation, 144 effected as a proportional variation $(h_{i,l})$ around $Q'_{i,t}$ to give the harvest $(H_{i,l})$. This amount is then removed from $N_{i,t}$, before continuing to the next timestep. Stochastic parameters include r, m, q, and h, which simulate 145 146 environmental stochasticity, imperfect implementation, and parameter uncertainty, using normal distributions 147 partitioned over years (t) and iterations (i).

148 The **evaluation component** occurs after each simulation is complete, calculating performance metrics of each 149 iteration over the entire timeframe, and summarising over iterations in the scenario run (see details below and 150 in Supporting Information S1). Individual evaluation metrics reflect different stakeholder concerns over

- various socio-ecological and harvest-based sustainability objectives, and are summarised into composite
- 152 metrics under alternative evaluation contexts (i.e. with different emphases and ethics; Table 1,2).

153 [Figure 1: MSE framework]

- 154 Figure 1: The Management Strategy Evaluation (MSE) model simulates a wildlife harvest system over a 20
- 155 year timeframe, with each environmental and decision scenario including 1000 stochastic iterations.
- 156 Evaluation combines individual metrics into composite scores, using different functions to simulate different
- 157 evaluation contexts. Species types span a fast-slow life-history gradient, determining growth rates and
- 158 carrying capacity, variation levels in growth rates and monitoring variability, and critical thresholds.
- 159 Stochastic parameters simulate yearly stochasticity and iteration level uncertainty. A full description of the
- 160 model and parameter values are specified in Supporting Information S1.



161

162 Environmental context and decision variable parameters

163 Species life-history, variability/uncertainty, and starting population scenarios collectively represent the 164 **environmental context**. We simulate three virtual species spanning a slow-fast life-history gradient of 165 common game species (Table S1.1), based on wildlife harvested in a Norwegian context but with global relevance. The great-unicorn resembles a large ungulate (e.g. moose, *Alces alces*), and is assumed to have a low growth rate, carrying capacity, monitoring variation, and critical thresholds for evaluating population size. The lesser-unicorn resembles a small ungulate (e.g. roe deer, *Capreolus capreolus*), with a moderate growth rate, carrying capacity, monitoring variation, and critical thresholds. The phoenix is reflective of a game bird (e.g. willow ptarmigan, *Lagopus lagopus*), with a large potential growth rate, carrying capacity, monitoring variation, and critical thresholds.

For each species we simulated two variability scenarios, where variability in *r*, *m*, *q*, and *h* was *low* or *high*, and three starting populations: 1) the midpoint of low and high critical thresholds (*moderate*), 2) *quasiextinction*, and 3) *overabundance*. Alternative starting populations test the robustness of the harvest strategies to extreme perturbations in population size, as well as being relevant for special management cases (e.g. overabundant species, or recovery of endangered species into harvestable populations). Variability and starting population scenario combinations are identified numerically (1-6) defined in Figure 1.

178 The harvest strategies and quota parameters represent decision variables. Harvest strategies analysed include 179 *constant*' (a set number of individuals harvested yearly), *proportional*' (a set proportion of the population 180 harvested yearly), 'threshold-proportional' (a set proportion taken yearly, provided the population is above a 181 certain threshold), and 'threshold increasing-proportions' (provided the population is above a certain 182 threshold, the proportion taken increases as the population size increases). We assume that the harvest 183 strategies and associated parameters (constants, thresholds, and proportions) remain consistent throughout the 184 timeframe (note that the resulting quota adapts to the population size in all but the constant harvest). We 185 employed a grid search method across a wide range of possible quota parameter options in order to identify 186 and compare optimal strategies across a diversity of potential objectives (see Table S1.2).

187 Evaluation contexts and comparisons

- 188 Evaluation contexts are designed to reflect different stakeholder perspectives on outcomes from the
- 189 simulations. These determine which individual metrics are of interest (i.e. *the composite metric set*; Table
- 190 1,2), how they are summarised (i.e. *the composite metric function*, reflecting alternative ethical perspectives),
- and to which other outcomes a comparison is being made (i.e. the comparator).

192 We assess six *composite sets* with varying emphasis and degrees of complexity (Table 2). These range from a 193 complete set, including all metrics, to a classic set that are comprised of only those metrics commonly seen in 194 the classic theoretical literature (namely maximize harvest and persistence). Others represent particular 195 contexts, such as focus only on *population* or *harvest* related metrics, or all except overabundance as this may 196 be of low concern in some contexts (e.g., for complete small-game). We combine the elements of each 197 composite set using two composite functions: maximizing a weighted mean score representing a Utilitarian 198 (aggregate benefit) ethic, and maximizing the minimum score from the set representing a Rawlsian (maxi-199 min) ethic. Individual metric scores are first standardised (scaled so that 100 represents the most desirable 200 expected outcome possible, e.g. the largest probability of non-extinction, or the largest mean harvest) over 201 decision variables for each respective environmental context before combination. Because individual metric 202 scores within iterations are not independent, composite metric scores were calculated for each iteration, before 203 being summarised over the decision variables (Supporting Information S1). Composite metric scores therefore 204 represent outcomes as perceived under specific ethical and stakeholder contexts.

205 Comparative analysis focused on the optimal outcomes for each harvest strategy: each harvest strategy was 206 represented by the score from the quota parameters that maximized the expected outcome (i.e. mean across 207 the 1000 iterations) under each environmental and evaluation context. To reflect how satisfied stakeholders 208 may be with optimized outcomes with respect to that harvest system only, we assessed raw scores for each 209 composite metric (where 100 represents perfect scores across all individual metrics in the composite set). To 210 show relative optimality of the harvest strategy in that environmental and evaluation context, we assessed 211 relative scores (where 100 represents the best score achieved across decision variables, i.e. all harvest 212 systems and quota parameters, within each respective environmental context). In scaling the relative scores, 213 all harvest systems achieving the best score gained a score of 100, even if this 'best' score was zero. Rawlsian 214 scores can also indicate the minimum potential for trade-offs to occur, in that they give the maximal minimum 215 score from the set. However, trade-offs could be even worse than indicated by Rawlsian scores if optimization 216 for this metric is not achieved, for example if a utilitarian ethic is used, actors are self-serving, power is 217 unequal, or if actors are malevolent and actively seek to minimise the outcomes of others.

218 Heuristics

219 We defined 'heuristics' as a set of simple rules or guidelines for a) choosing an optimal harvest system, and b) 220 when contextual factors are likely to give 'good' (but not necessarily optimal; arbitrarily defined as scoring 221 85-100), or 'better' (in the case of pairwise comparisons) perceived outcomes. We sought heuristics via 222 plotting outcome scores and ranking strategies for different contexts, and developing decision trees for 223 optimal strategies and the likelihood of good outcomes being perceived. The factorial design of the 224 simulations also allowed us to assess the pairwise differences by matching outcomes from the different 225 contextual factors, all other variables held constant. We excluded the 'no harvest' strategy from these 226 comparisons.

We constructed decision trees based on conditional inference methods (Hothorn & Zeileis, 2015): binary recursive partitioning using regression relationships, first testing if there are any significant relationships of the predictors to the response variable, and then, if so, implementing the binary split with the strongest association with the response variable, and repeating until no further significant relationships are found. These have the benefit of being easily interpretable, limiting recursive partitioning at reasonable levels, and have reduced bias for mixed variables (Strasser & Weber, 1999).

We constructed the model in R (R Core Team, 2020), using tidyverse (Wickham, Averick, et al., 2019) and
truncnorm (Mersmann, Trautmann, Steuer, & Bornkamp, 2018), parallelized with doSNOW (Microsoft
Corporation & Weston, 2019). For the decision trees, we used default methods under partykit::ctree (Hothorn,

Hornik, & Zeileis, 2006; Hothorn & Zeileis, 2015). For graphics, we used ggplot2 (Wickham et al., 2020),

237 ggtable (Wickham, Pedersen, & RStudio, 2019), ggparty (Borkovec et al., 2019), and cowplot (Wilke, 2019).

239 [Table 1: Individual sustainability metrics]

- 240 **Table 1:** Sustainability metrics represent a wide variety of common stakeholder concerns, and include
- 241 fundamental sustainability objective of non-extinction, as well as other *population-based* and *harvest-based*
- 242 metrics. Here they are constructed so that within each metric higher scores are more desirable.

Objective	Objective	Criteria	Code
group			
e	Avoiding extinctions.	1 – Probability population	probability of
sistenc	A fundamental objective of ecological and	goes extinct by year 20	non-extinction
Per	economic sustainability.		
	Population stability.	Number of years	stable
	Avoiding population extremes.	population remains	population
		between <i>high</i> and <i>low</i>	
		critical thresholds	
	Avoiding low or functionally extinct	Number of years	above quasi-
	populations.	population remains above	extinct
	To provide adequate populations for harvest,	the quasi-extinction	
	ecological functionality, and buffer against	critical threshold	
tion	extinctions.	Number of years	above low
opula		population remains above	
Р		the low critical threshold	
	Avoiding high and overabundant	Number of years	below high
	populations.	population remains below	
	To minimize wildlife conflict and ecological	high critical threshold	
	damage from overabundant populations.	Number of years	below
	Note, this may not be a concern for small	population remains below	overabundant
	game species.	the overabundance critical	
		threshold	

	Mean annual harvest.	Mean yearly harvest	harvest mean
	To provide the maximum opportunity for		
	economic and social benefits of harvest.		
	Minimum harvest experienced across the	Minimum harvest size	harvest
	timeframe.	across the timeframe	minimum
	To maximize harvest opportunity over every		
	point in the timeframe.		
	Avoiding years experiencing zero harvest.	Number of years harvest	harvest non-
arvest	To provide consistency of harvest experience	is not zero	zeros
H	and income for harvesters and associated		
	economies.		
	Limiting harvest variability.	0 – Standard deviation of	harvest
	While some variability may be accepted as an	harvests over the	consistency
	inevitability in variable contexts, consistency	timeframe	
	of harvest improves predictability and the		
	consistency of capital required for its		
	implementation.		

245 [Table 2: Composite metrics]

- 246 Table 2: Composite metrics are comprised of six different sets of individual metrics, combined using two different
- 247 *functions* to reflect alternative ethical perspectives. Inclusion in sets is denoted by a tick (included) or cross (not
- 248 included), and the assigned weights for Utilitarian function shown in brackets.

		Individual metric									
		Persistence	Population				Harvest				
Composite metric set	e	Probability of non- extinction	Above quasi- extinct	Above low	Stable population	Below high	Below overabundant	Harvest mean	Harvest minimum	Harvest non- zeros	Harvest consistency
Complete		√ (<i>l</i>)	\checkmark (0.2 each)			√ (0.25 each)					
Population	focus	√ (<i>1</i>)	√ (0.2 each)					×			
Harvest foo	cus	√ (<i>l</i>)	×				√ (0.25 each)				
Complete (small game) \checkmark (1)		√ (0.5	each)	X (ne over	o concer abunda	rn for nce)	√ (0.25 each)				
Classic pop.+harv.		√ (<i>l</i>)	2	X √ (1) X		√ (<i>l</i>)	×				
Classic har	v.	√ (<i>I</i>)	×		√ (<i>l</i>)	×					
Composite metric function											
Ethic	Utilita: aggreg	rian (maximize ate good)	Weighted mean of included metric (assuming equivalent emphasis or harvest groups)				c scores 1 persiste	nce, popu	ilation, a	nd	
	Rawlsi minim	an (maximize um outcome)	Minimum score of included metri (all individual metrics weighted e				c scores qually)				

249

250 Results

251	Composite metric scores varied over quota parameter options within each harvest strategy. Suboptimal harvest
252	strategies with optimized quota parameters performed better than optimal strategies with poorly selected quota
253	parameters (Figure 2). Constant harvest strategies, 'faster' life-histories, and more variable environmental
254	contexts had greater outcome uncertainties (Supporting Information S2.1). Steep declines in performance
255	occurred with overharvesting under constant and proportional strategies without thresholds. While such risks

are likely to be a consideration in applied decision contexts, the following results are based on expected
(mean) outcomes from each set of iterations, and are therefore representative of risk-neutral decision-making
only.

259 Our simulations show that there was no single optimum harvest strategy across all environmental and 260 evaluation contexts. No harvest strategy consistently dominated across all environmental or evaluation 261 contexts, and each harvest strategy could be perceived as an optimal (or near optimal) choice in every 262 environmental context (Figure 3, Supporting Information S2.2). Raw scores (Figure 3) show the challenges of 263 achieving sustainability outcomes in harvest systems: there were few scores of 100, which represent a 264 situation satisfying multiple objectives without compromise, exposing the system to the likelihood of different 265 harvest strategy preferences depending on the evaluation context. Overall, threshold-increasing-proportions was an optimal (or jointly optimal) strategy in 50% of contexts, followed by proportional (44%), threshold-266 267 proportional (35%) and constant (32%; Supporting Information S2.2). However threshold-proportional had a 268 higher average ranking (73), followed by proportional (71), then threshold-increasing-proportions and 269 constant (64 and 39 respectively). All adaptive strategies had higher relative and raw mean scores (87-90, and 270 54-56 respectively) compared to constant harvest strategies (74 and 45 respectively for relative and raw 271 scores; Supporting Information S2.2). Generally, in the cases where the biggest gains can be made by 272 selecting the best strategy (including for composite sets of *population-focus*, *classic*, and *classic pop.+harv.*, 273 as well as for faster life history species), threshold and adaptive strategies are preferred over constant harvest. 274 Similarly, in cases where proportional harvest performed optimally, threshold-based strategies were typically 275 close behind, whereas there are several cases where threshold strategies outperform proportional harvest. 276 Cases were constant harvests could perform well were often composite metric sets focussing on harvest or 277 complete-small-game (i.e. with no concern about overpopulation), usually with Rawlsian ethics, and typically 278 for cases with poor average raw scores (Supporting Information S2.2).

The results from our decision tree analyses emphasised the influence of choice of composite metric sets and ethics in both determining optimal strategies, and perceived sustainability (Figure 4, Supporting Information S2.3). While use of the Utilitarian ethic often produced outcomes perceived as 'good' (72%) or 'relatively good' (85%), the use of a Rawlsian ethic was not likely to produce 'good' outcomes (3%) unless viewed 283 relative to other potential strategies (i.e. as 'relatively good'; 66%; Figure 5). The latter are mainly due to 284 outcomes being considered as equally bad. Raw Rawlsian scores were most sensitive to the addition or 285 removal of individual metrics, but differences were also observable in Utilitarian scores (Figure 6). Often the 286 more holistic sets (i.e. those including metrics from both harvest and population domains, alongside non-287 extinction) showed worse outcomes than simpler sets. These trends differed between harvest strategies: the 288 performance gap between constant or proportional harvest strategies and the more complex harvest strategies 289 was larger when evaluated using simplistic composite sets, relative to when more holistic composite sets are 290 used.

291 All harvest strategies were more likely to produce 'relatively good' outcomes when viewed under a Utilitarian 292 perspective (54-99%), and the majority of these were outright good for all but the constant harvest strategy (78-88% for adaptive harvests, 44% for constant harvest; Figure 6). Under the Rawlsian perspective the 293 294 majority in all strategies were 'relatively good' (59-68%), however only the minority of cases were outright 295 'good' (<6%), and never under constant harvest. The probability of achieving at least a 'relatively good' score 296 in the Utilitarian outcomes was significantly better when moving from a constant harvest strategy to an 297 adaptive one (79-90%), however there were always exceptions (10-21% of cases; Supporting Information 298 S2.4). Exceptions occurred mainly for the Great-unicorn (but existed at least once in every species), and were 299 typically due to variability in harvest levels (Supporting Information S2.4).

300 Higher environmental variability resulted in lower scores, and moderate starting populations performed better 301 than overabundant starting populations, and both substantially better than quasi-extinct starting populations, in 302 terms of raw scores for both ethics, and relative Utilitarian scores (Figure 6). These trends reversed when 303 viewed from a relative Rawlsian perspective, due to a reduction in maximum observed scores. There were 304 substantial exceptions, for example 38% of pairwise comparisons showed higher scores for higher variability 305 scenarios under the raw Utilitarian perspective, and 17% of quasi-extinction cases and 38% of overpopulation 306 cases performed better than their equivalent moderate starting populations (Supporting Information S2.4). 307 This highlights the importance of interactions between individual metrics that make up composite indices. In 308 the species comparisons these interactions were also apparent: for Rawlsian raw scores there was the expected

- trend of slower life-history species providing more sustainability than faster life history species, yet for
- 310 Utilitarian raw score comparisons the intermediate life-history species performed (slightly) better than others.

311 [Figure 2. Raw composite scores across quota parameters]

312 Figure 2: Raw composite scores for great-unicorn, lesser-unicorn, and phoenix, under each harvest strategy. 313 Columns represent harvest strategies, and rows represent composite sets used for evaluation. Species are 314 indicated by line colour, and ethic by line type. Results are for scenario 2: high variability/uncertainty and 315 moderate starting-population sizes. Results for other scenarios, including variability, are in Supporting 316 Information S2. For constant and proportional harvest procedures (columns two and three), the x-axis shows 317 the constant scaled by the maximum constant, or proportion respectively. For threshold proportional and 318 threshold increasing-proportions strategies (fourth to seventh column), the x-axis shows the proportion 1, and 319 the score on the y-axis is expected maximum or minimum for that proportion 1 (i.e. across multiple threshold 320 values, and gaps between proportions 1 and 2).



322 [Figure 3. Maximum composite score for each harvest strategy, across environmental and323 evaluation contexts]

Figure 3: Maximum expected composite metric scores across environmental and evaluation contexts, under a Utilitarian or Rawlsian ethic. Scores are given as raw (absolute) in the left hand panels or relative (scaled relative to other harvest strategies) in the right hand panels. Raw scores reflect the likelihood an outcome is perceived as sustainable, whereas relative scores show optimality (a strategy is 'optimal' if it receives a solid blue circle, and it is 'dominant' over all the other strategies if no other strategy also received a score of 100 for that context). Scenario codes are given in Figure 1. Alternative group summaries of optimal scores are

330 provided in Supporting Information S2.3.



331

333 [Figure 4: Conditional inference tree for optimal strategy]

334 Figure 4: Conditional inference tree showing the choice of optimal harvest strategy (or multiple strategies if

335 equal) under increasingly differentiated contexts. Branches diverge according to the most influential variable

- at that node, with branch labels indicating the distribution. Cut to depth of 3 branches for display: full tree
- 337 available in Supporting Information S2.



340 [Figure 5: Ethical perspective comparisons]

341 Figure 5: Distributions of scores by ethical perspective. Values in grey panels show proportions of 'good' and

342 'relatively good' for individual factors. White lines within the violin plots mark the 5% and 95% quantiles,

343 and boxplots within the violins show median and quartiles, with whiskers extending to 1.5 times the

interquartile range. For pairwise comparisons, see Supporting Information S2. There are n = 432 cases in each

345 violin.



- 346
- 347
- 348

349 [Figure 6: Composite set, harvest strategy, and environmental context comparisons]

350 [next page]

351 Figure 6: Distributions of scores by ethical perspective. Values in grey panels show proportions of 'good' and

352 'relatively good' for individual factors. White lines within the violin plots mark the 5% and 95% quantiles,

and boxplots within the violins show median and quartiles, with whiskers extending to 1.5 times the

- interquartile range. Cases in each violin: harvest strategy = 108, set comparisons = 72, environmental contexts
- 355 variability = 216, species and starting population = 144. For pairwise comparisons, see Supporting

356 Information S2.



359 Discussion

360 Aiming to develop heuristics for sustainability in wildlife harvest systems, we ran 176,910 stochastic 361 simulation models, and evaluated them against 12 composite sustainability indices representing different 362 ethical perspectives and evaluation contexts. We found that no harvest strategy was optimal across all 363 environmental and evaluation contexts tested, and every harvest strategy was at least near-optimal in at least 364 one evaluation context in every environmental context (Figure 3). Harvest systems including thresholds or 365 proportional harvest were more likely to deliver good outcomes, be perceived as sustainable in more varied 366 contexts, and involved less precipitous risk of population declines compared to constant harvest, particularly 367 when the gains possible from selecting the optimal strategy were the greatest. This supports prior analytical 368 and review comparisons (Deroba & Bence, 2008; Engen, Lande, & Sæther, 1997; Hilker & Liz, 2020; Lande 369 et al., 1997), and importantly, extends systematic assessment across a diversity of environmental and 370 evaluation contexts more likely to be encountered in applied wildlife harvest management.

371 Dominant factors influencing sustainability of harvest systems centred around stakeholder perspectives: 372 ethical stance, objectives considered, and whether the strategy was being assessed absolutely or relative to 373 others (Figures 3-6, Supporting Information S2.2-2.3), highlighting the non-triviality of accounting for diverse 374 ethical perspectives when addressing trade-offs and social equity in environmental management (Friedman et 375 al., 2018; Law et al., 2018). In general, a Utilitarian 'aggregate good' ethic was more likely to suggest 376 outcomes as 'good', whereas a Rawlsian 'maximise the minimum' ethic highlighted that the majority of cases 377 have unavoidable, and often severe, trade-offs between individual stakeholder metrics. This demonstrates the 378 inherent complexity of achieving sustainability in terrestrial wildlife harvest systems with diverse stakeholders 379 objectives (Gren et al., 2018; Linnell et al., 2020). The dominant influence of ethic and composite set suggests 380 that prior theoretical analyses, by focussing on maximizing harvests and limited metrics of desirable 381 population size, present a rather narrow and potentially misleading perspective on the conflicts and 382 sustainability of terrestrial wildlife systems in present day social settings.

Higher variability (due to stochasticity and uncertainty, including that associated with faster life-histories) was associated with reduced sustainability (Figure 6), in line with prior studies, however these trends were neither dominant nor universal. Much emphasis within the harvest literature has been on variability (stochasticity and

386 uncertainty), typically revealing reduced sustainability with higher variability (Lande et al., 1994, 1995, 1997; 387 Sæther et al., 1996). Our pairwise analysis showed many exceptions. In 38% of cases higher variability 388 actually improved raw Utilitarian outcomes. Many of these exceptions are due to threshold based evaluation 389 criteria: increased variability allows some iterations to cross desirable threshold criteria (a form of stochastic 390 resonance; McDonnell & Abbott, 2009), without causing equivalent crossing of undesirable criteria 391 thresholds. This result extends prior literature regarding the effectiveness of threshold-based strategies (Hilker 392 & Liz, 2019, 2020; Lande et al., 1997) to consider impacts of threshold-based evaluation criteria. Other 393 exceptions included 33-56% of raw Utilitarian pairwise comparisons where the intermediate life-history 394 species, and non-ideal starting populations performed relatively well in our comparisons(Figure 6), due to 395 reduced trade-offs between individual metrics.

396 Our results suggest that management of slower life-history species should be particularly concerned about low 397 population sizes: recovery from these could be lengthy (Kritzer, Costello, Mangin, & Smith, 2019). In 'faster' 398 species recovering from extreme low populations, harvest strategy trades off speed, magnitude, and likelihood 399 of recovery with harvest early in the time period, a trade-off likely to depend on the productivity of the 400 population (Babcock, McAllister, & Pikitch, 2007). Overall, this supports adaptive harvest strategies 401 (including proportional and/or thresholds) which provide economic and ecological resilience of harvest under 402 both scientific and environmental uncertainty, and particularly uncertainty in the face of directional threats 403 such as climate change (Kritzer et al., 2019).

404 There are substantial applied management implications of trade-offs between individual metrics in different 405 composite sets. Scores from simpler composite sets were typically higher (but not always) than more holistic 406 sets (Figure 6, Supporting Information S2.4): perceived outcomes depended on which metrics were included, 407 how they trade-off, and how they were combined. Two key implications can be drawn: 1) simpler 'classic' 408 metrics commonly used in theoretical models may give a false perception of the magnitude of the benefits of 409 more complex harvest strategies over constant harvests in some cases, and 2) the formulation of harvest 410 objectives, particularly maximising harvests, have a strong influence in determining optimal harvest decisions. 411 This is particularly important to consider in the context of terrestrial wildlife harvest, where there is seemingly 412 a widespread tendency for the objective of maximizing yields to be included. It persists even in cases where

413 extensive stakeholder and manager engagement do not indicate maximum yields as a universally valued 414 objective, and even while recognising the strong trade-off between population stability and harvest goals 415 (Johnson et al., 1997, 2019). In all of our simulated species the critical thresholds for management were often 416 well below theoretical maximum sustainable yield levels (Supporting Information S1). Inclusion of yield 417 maximization is likely due to the classic tradition of yield being the sole focus of 'sustainability' in wildlife 418 harvest, despite development of more diverse definitions (Quinn & Collie, 2005). In fisheries contexts where 419 yield is measured in tonnage this may be appropriate, but in contemporary, predominantly recreational 420 terrestrial wildlife harvest there is no *a priori* reason to value maximizing mean harvests above or even 421 equally to other objectives, especially given the diversity of human-wildlife conflicts associated with high 422 density populations (Linnell et al. 2020).

This large potential for conflicts and trade-offs emphasises that wildlife harvest decisions are likely to benefit from tools designed for decision-making under conflict and complexity. This includes MSE models to evaluate and compare outcomes for multiple models, actions, and metrics (Bunnefeld et al., 2011; Marasco et al., 2007; Punt et al., 2016), and Structured Decision Making (SDM) tools for management of conflicts through stakeholder negotiations (Mitchell et al., 2018; Robinson et al., 2016). Avoiding exacerbating conflicts is endorsed in environmental management (Redpath et al., 2013); our analysis demonstrates how MSE can map out potential for conflict, and thereby contribute to this approach.

430 Given our aim of developing heuristics across a range of species contexts for a set of harvest strategies, we 431 developed our model using a consistent but relatively simple population dynamics framework: one closedpopulation harvested species, undifferentiated by age, sex, or spatially, logistic growth and simple 432 433 characterisations of uncertainty and variability, single decision rules being applied over the whole time frame, 434 and no time-discounting or monetary valuation of costs and benefits. We discuss these issues as they pertain 435 to this analysis more in the full model description in the Supporting Information S1. We also do not consider 436 starting conditions for stakeholders (e.g. current entitlement), which can severely constrain management 437 decisions in practice (Mitchell et al., 2018). While alternative assumptions may change the particulars of 438 results, even the simple assumptions we employed resulted in many complex trade-offs among the diverse

metrics evaluated, and we would expect the main conclusion of context dependency and importance ofevaluation perspective to hold.

441 Conclusions

442 Sustainability is a central, but often elusive goal of wildlife harvest management, challenged by complex 443 socio-ecological systems, with many potential conflicts and uncertainties. Our stochastic simulation analysis 444 provides the first detailed and consistent comparison of multiple sustainability metrics, across a representative 445 range of common terrestrial wildlife harvest systems. While we conclude, similarly to prior studies, that 446 adaptive harvest systems including thresholds and proportional harvest were more likely to be perceived as 447 sustainable in more varied contexts compared to constant harvest, our analysis reveals the many exceptions to 448 such heuristics. We found that the strongest driver of perceived outcomes was the evaluation framing, rather 449 than environmental contexts. Indeed, in every environmental context all strategies could be perceived as 450 optimal in at least one evaluation framing. Two key results for applied management are, first, that outcomes 451 based on simplified metrics (e.g. non-extinction and maximizing mean harvest only) popular in the theoretical 452 literature may give misleading impressions of the relative benefits of different harvest systems in applied 453 contexts, and second, that harvest maximization has strong and potentially undue influence on analyses of 454 'optimality' in terrestrial wildlife harvest contexts. Our results highlight that trade-offs between sustainability 455 objectives are largely inevitable, and, with no single optimum strategy, 'optimal' harvest systems need to be 456 identified with careful consideration of the appropriateness of sustainability metrics and the ethical 457 implications of their combination.

458 Authors' contributions

All authors contributed to the conceptualisation of the analysis. EL developed the methodology, conducted simulations, analysed the data, and led the writing of the manuscript. All authors contributed critically to the analysis and drafts, and gave final approval for publication.

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465 Data availability

- 466 Input data, simulation code and results are available in OSF repository DOI 10.17605/OSF.IO/U52RP
- 467 (<u>https://osf.io/u52rp/?view_only=e36abdca3e3c45d8813e6f7b20ce159a</u>)
- 468 Analysis code and results are available in OSF repository DOI 10.17605/OSF.IO/CGWA6
- 469 (https://osf.io/cgwa6/?view_only=973dda4c88ea4a008c3b6e58ff149822)
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- 633 Figures and Tables
- 634 [currently placed in text for review]
- 635 Graphical abstract



638 Supporting information S1: MSE Model details

- 639 Accompanying manuscript: Sustainability of wildlife harvest in stochastic social-ecological systems.
- 640 Authors: Elizabeth Law, John D. C. Linnell, Bram van Moorter, Erlend B. Nilsen.
- 641 This supporting information repeats the methods presented in the main text, with additional detail where 642 required, particularly regarding the assumptions and caveats.

643 S1.1 Model framework

- 644 We develop an MSE model that generalises a terrestrial wildlife harvest system, with components of 1)
- resource dynamics, 2) monitoring observations, 3) quota setting, 4) harvest implementation, and 5)
- 646 sustainability evaluation. Simulations occur in discrete yearly time steps (*t*), across a time series of 20 years
- 647 (broadly considered long term for applied management plans), with multiple stochastic iterations (i = 1000)
- 648 per scenario. An overall perspective is provided in figure S1.1.
- 649 The **resource population component** simulates growth of a population $N_{i,t}$, via a logistic growth function 650 determined by the population intrinsic growth rate, $r_{i,t}$, and the carrying capacity, *K*.

651 (1)
$$N_{i,t+1} = N_{i,t} + r_{i,t}N_{i,t}\frac{(K-N_{i,t})}{K}$$
 (rounded to nearest positive integer)

- where:
- 653 (2) $r_{i,t} \approx N(r_i^m, r_i^{sd})$
- 654 (3) $r_i^m \approx N(r^{mm}, r^{sdm})$
- 655 (4) $r_i^{sd} \approx N(r^{msd}, r^{sdsd})$

We assume that r^{mm} , r^{sdm} , r^{msd} , r^{sdsd} , and K are constant for each species context and variation scenario. Parameters for these are given below. Thus, variation in r is simulated by a normal distribution, equally partitioned over years and iterations. Yearly variation is conceptualised to encompass the concepts of survival (due to all causes aside from hunting), reproduction, environmental variability, and demographic stochasticity; irresolvable variation, but can be low or high. Iteration variability simulates parameter uncertainty; resolvable through improved knowledge, and can be low or high. Lack of variation in K assumes that the fundamental carrying capacity of the system remains the same throughout the time period assessed.

- 663 We note that the use of a standard model framework with logistic growth, applied across a fast – slow gradient of species is a simplification, as density dependent (and depensatory) effects are likely to correlate with 664 species position along this gradient (Stevens, Bence, Porter, & Parent, 2017; Williams, 2013). A potential 665 666 modification of this to better capture differences in the fast – slow species gradient might be to use a generalised theta-logistic model, with a theta < 1 for 'fast' *r*-selected species, and a theta > 1 for 'slow' *K*-667 668 selected species. However while this is conceptually practical, such parameters are challenging to estimate in application, and there is likely to be evolutionary interactions on theta with experienced environmental 669 variability (Williams, 2013). Furthermore, Sæther et al. (1996) show that environmental stochasticity can have 670 671 a larger effect on optimal harvesting strategy than the form of density-dependence. Further caveats include that we do not explicitly consider Allee effects at low population sizes (Lacy & Pollak, J.P., 2020), the full 672 673 range of possible population dynamics (Saunders, Cuthbert, & Zipkin, 2018; Stevens et al., 2017; Williams, 674 2013). Different assumptions on the relationship between population growth rates and environmental 675 variability are certainly possible (Colchero et al., 2019) and may induce feedbacks at a system level (Vilar & 676 Rubi, 2018). We chose to use a simple logistic model also because of our focus on developing basic heuristics and cross-species comparisons: it provides comparability over our range of hypothetical species contexts 677 678 using common, reasonable model assumptions.
- This model assumes unstructured population dynamics with no spatial dynamics. As such, it ignores the impacts of age, sex, connectivity, and spatial structure in harvest systems (Colchero et al., 2019; Miller et al.,

- 681 2019; Milner, Nilsen, & Andreassen, 2007). Susceptibility of different age classes to environmental variability 682 can have significant feedbacks on population growth rates, likely to be particularly important in species where 683 juvenile conditions correlate with adult fertility (such as the ungulates we model here) (Colchero et al 2019). 684 Sex biases in harvest often, but not always, increase the negative impacts of hunting on a population (Milner, 685 Nilsen, & Andreassen, 2007). We also assume that populations are closed, which can accentuate population 686 declines, and are thus a more precautionary approach to employ (Miller, Furness, Trinder, & Matthiopoulos, 687 2019), at least from the perspective of population persistence.
- The **monitoring component** is simulated by a single variation factor $(m_{i,t})$ acting on $N_{i,t}$, to give an estimate of the population size $(\widehat{N_{i,t}})$, to be used as the basis for management decisions.

690 (5)
$$\widehat{N_{i,t}} = N_{i,t} (1 + m_{i,t})$$

- 691 where:
- 692 (6) $m_{i,t} \approx N(m_i^m, m_i^{sd})$
- 693 (7) $m_i^m \approx N(0, m^{sdm})$

694 (8)
$$m_i^{sd} \approx N(m^{msd}, m^{sdsd})$$

We assume that m^{sdm} , m^{msd} , m^{sdsd} are constant for each species context and variation scenario, and 695 696 ultimately monitoring variation has no systematic bias overall. Monitoring variation is conceptualised to 697 encompass all the processes of sampling and observation, monitoring data analyses, and belief formation. 698 Variation across years simulates inaccuracy or imprecision in monitoring; potentially resolvable with 699 improved effort or monitoring technique, and can be low or high. Variation of mean bias over replications 700 simulates parameter uncertainty regarding bias in monitoring; resolvable with improved knowledge regarding 701 the monitoring methodology, and can be low or high. In reality, monitoring effectiveness is likely to vary with 702 respect to the population size: with larger populations, monitoring is likely to miss or double count more 703 individuals, and counts potentially rounded. However, we do not consider that monitoring small populations 704 might result in larger proportional errors.

The **management decisions component** is partitioned into two parts. First, a harvest strategy is applied, converting $\widehat{N_{i,t}}$ into an initial quota, $Q_{i,t}$, given a set of quota parameters (constants, *C1*, thresholds *T1*,*T2*, and proportions, *P1*, *P2*).

708 (9)
$$Q_{i,t} = \begin{cases} C_1, & \widehat{N_{i,t}} \le T_1 \\ \widehat{N_{i,t}}(P_1 + (P_2 - P_1)\left(\frac{\widehat{N_{i,t}} - T_2}{T_2 - T_1}\right), & T_1 \le \widehat{N_{i,t}} < T_2 \\ P_2, & T_2 \le \widehat{N_{i,t}} \end{cases}$$

- 709 Using this definition, we construct harvest strategies defined for constant, proportional, threshold
- proportional, with harvest proportions either stable or increasing with population size (see parameter sets in
 Table S1.2). We assume that the harvest strategies and the associated parameters remain consistent through
 the timeframe. This equation simulates evidence-based scientific recommendations of quota size (and is
- therefore not rounded to an integer at this stage).
- 714 $Q_{i,t}$ is then subject to random variation $(q_{i,t})$ to simulate the political interventions that often enter the quota 715 setting process, to give a modified quota $Q'_{i,t}$.
- 716 (10) $Q'_{i,t} = Q_{i,t} (1 + q_{i,t})$ (rounded to nearest positive integer)
- 717 (11) $q_{i,t} \approx N(0, q_i^{sd})$

- 718 Variability in the quota is designed to simulate the impacts of political processes on quota development, and
- 719 can either not exist (management exactly follows scientific evidence) or can introduce a 'high' level of 720 variability. We assume there is no parameter uncertainty in this case, and only allow variation over years (not
- iterations), and we assume no overall systematic bias in quota variation.
- The **harvest implementation component** simulates imperfect harvest implementation, effected as a proportional variation $(h_{i,t})$ around $Q'_{i,t}$ to give the harvest $(H_{i,t})$. This amount is then removed from $N_{i,t}$.
- 724 (12) $H_{i,t} = Q'_{i,t} (1 + h_{i,t})$ (rounded to nearest positive integer)

725 (13)
$$h_{i,t} \approx N(h_i^m, h_i^{sd})$$

- 726 (14) $h_i^m \approx N(0, h^{sdm})$
- 727 (15) $h_i^{sd} \approx N(h^{msd}, h^{sdsd})$

728 (16)
$$N_{i,t+1} = N_{i,t} - H_{i,t}$$

729 Variation across years simulates stochasticity in the harvest, and can be low or high. This variation can be 730 conceptualised as both environmental stochasticity (irreducible) and user-driven imperfections (reducible, for 731 example through increased enforcement or other incentive to achieve the quota), and therefore partly reducible 732 overall. Variation across replications simulates parameter uncertainty in regards to the bias in harvest relative 733 to the quota; resolvable through increased knowledge of the harvesters, and trust of the harvesters in the quota, 734 and can be low or high. We simplify this by assuming that there is an unbiased estimate of how much will be 735 harvested given a quota. In reality, hunting efficiency may vary with respect to the quota. For example, in 736 both moose (Hunt, 2013) and ptarmigan (Eriksen, Moa, & Nilsen, 2018) hunting effectiveness increases at 737 low tag numbers. Our formulation of the harvest imperfection as a coefficient of variance factor means that 738 the variance will be smaller at smaller quota sizes.

739 A common conceptualisation of the functionality of a quota is to limit potential 'tragedy of the commons' by 740 enforcing a limit on harvest, and this might be expected to produce a bias on harvest implementation such that 741 it is more common for harvests to be below the quota than above. However, we note that in reality, quotas are 742 often set in systems where the 'total allowable catch' or the maximum possible harvest legally possible under 743 the set quota is much higher than the intended harvest (Bischof et al 2012). This is particularly common, for 744 example, when quotas are specified with spatial or temporal specifications, or in terms of amounts per person. 745 This means that decision makers need to estimate the relationship between the quota and the levels of harvest 746 they intend to be taken (Moa, Eriksen, & Nilsen, 2017). Despite these critical assumptions, there are relatively 747 few studies on imperfect harvest implementation in terrestrial wildlife systems (Bischof et al., 2012; Eriksen 748 et al., 2018). In the current study, the quota and harvest components together define a system in which the 749 quota is implemented with no systematic harvest bias. We conceptualize this quota as the 'intended harvest', 750 or the amount expected to be harvested. We suggest that therefore the assumption that the simulated harvest 751 may be normally distributed around the 'intended harvest' is reasonable, with the caveat it is unlikely to hold 752 in all contexts.

- We do not account for feedbacks and directional bias likely in harvest implementation (Eriksen et al., 2018; Hunt, 2013), and more generally through the harvest system (Bieg, McCann, & Fryxell, 2017; Fryxell, Packer,
- 755 McCann, Solberg, & Sæther, 2010).

756 The **evaluation component** occurs after each simulation is complete, calculating the performance of each

replicate over the entire timeframe, and summarising (means, medians and quantiles) over the scenario run.

- 758 Evaluation metrics are designed to reflect different potential objectives and stakeholder concerns, and cover a
- number of socio-ecological (i.e. population-based) and harvest-based sustainability objectives (Table 1).
- As multiple sustainability metrics may be relevant to a context, we develop a number of composite metrics relevant to a context, we develop a number of composite metrics relevant to a context, we develop a number of composite metrics relevant to a context, we develop a number of composite metrics relevant to a context, we develop a number of composite metrics

- perspectives, these composite sets may be summarised under several different ethics, and we compare two of
- these: Utilitarian ('aggregate good; translatable as a sum or average of the set of metrics), and Rawlsian
- ('maximin'; maximising the smallest benefit across the set of metrics). To ensure scores are comparable
- across harvest systems for each scenario, we scale individual metrics relative to the largest mean score
- achieved by any harvest system and parameter set across the environmental context. Composite metrics are
- compiled prior to summarization, due to non-independence of the individual metric scores (see figure S1.2).
- 768 In summary, we assume that there can be yearly variation in r, m, q, and h, and variation over replications for 769 r, m, and h. We assume variability in r, m, and h, can be low or high, simulating partial resolvability of these 770 phenomena. We assume variability in q can be zero or high. In all the variable parameters, we assume normal 771 distributions (as specified in the above equations, using the species specific parameters given in section S1.2), 772 with no correlation of error. We select normal distributions as we assume the variability is due to a number of 773 different sources, and the central limit theorem would suggest that these might coalesce to a normal 774 distribution. In the monitoring, quota, and harvest variation, for simplicity we assume a coefficient of 775 variation function proportional to the population or quota.
- 776 We made no attempt to value the monetary aspects of harvest systems (Gren et al., 2018), nor implementation 777 costs (Kritzer et al., 2019). We note that in our analysis, by limiting the time series to 20 years but otherwise not adjusting for time discounting, we effectively default to a zero discount until year 20, and full discount 778 779 thereafter. The consequences of this are that maximizing harvest objectives can drive populations to 780 undesirably low levels when not checked by other objectives or inherent risk of variability in the species 781 context. This results in some scenarios – particularly noticeable in the constant harvest strategy for the 'slow' 782 species – resulting in the objective of maximizing harvest (without any other constraints) causing a draw down on the population to the point at which harvests are limited by the population size (often extinction). 783 784 While this is not an acceptable scenario in any definition of 'sustainability' we use it as a cautionary note as to 785 what focus on certain metrics and ignorance of others may cause. Applying time discounting across the time 786 series is likely to further increase this (undesirable) effect, even with infinite time horizons (Lande et al., 787 1994), as they would place more value on larger harvests in the earlier points in the time frame, and discount 788 smaller harvests caused by population decline in later years. There is no universally applicable method for 789 defining appropriate discount rates for non-monetary values (Botzen & van den Bergh, 2014), but here we 790 note that despite the absence of a time discounting procedure, the limited time frame of assessment effects this 791 phenomenon in this case.
- As we are not searching for equilibria, we do not apply a 'burn-in' time period, but rather start the population from the initial population given by the species parameters. We also do not consider time lags in management decisions, which can be common particularly in low-knowledge scenarios (Manning, Stevens, & Williams, 2019).
- We also assume no other temporal feedbacks aside from those effected by density dependence and application of the harvest strategy to generate the initial quota. However, these may be common features of management systems, for example populations may be more prone to environmental variability under high population densities, and harvesters and managers may react systematically to different population densities and quotas
- 800 (Bieg, McCann, & Fryxell, 2017; Fryxell, Packer, McCann, Solberg, & Sæther, 2010).



Figure S1.1: Overall MSE model framework
803 Figure S1.2: Evaluation framework: scaling and calculation of composite metrics.



where: S = score (individual metric) (a function of relevant outcomes over the time frame) i = iteration q = quota parameter option h = harvest strategy e = environmental context (i.e. species, variability scenario, starting population scenario) m = metric type

 $E(S_{q,h,e,m})$ is the expected score, i.e. the mean score across iterations:

$E(S_{q,h,e,m}) = mean_i(S_{i,q,h,e,m})$

Scores are scaled:

 $(S'_{q,h,e,m} = S_{q,h,e,m} / max_{q,h} (S_{q,h,e,m}) * 100)$ so that individual metrics are comparable, and 100 represents the most desirable score for that metric (scores of zero with a maximum of zero are allocated zero):

$max E(S'_{q,h,e,m}) = 100$

Raw composite metrics (C) for each composite metric type (c) are calculated for each iteration (due to conditional probabilities among metrics) as a function of the individual metrics

$$C_{i,q,h,e,c} = f_c(S'_{i,q,h,e,m})$$

E(*C*) is the expected composite score, i.e. the mean composite score across iterations:

$E(C_{q,h,e,c}) = mean_i(C_{i,q,h,e,c})$

Each harvest strategy is represented by it's best performing outcome over the range of possible quota parameters, for each composite metric

$Opt(C_{h,e,c}) = max_q E(C_{q,h,e,c})$

Composite metrics are then scaled: $(Opt(C'_{h,e,c}) = Opt(C_{h,e,c})/max_h(Opt(C_{h,e,c}))*100)$ so that relative performance is comparable across different composite metrics (scores of zero with a maximum of zero are allocated 100):

$$max_h E(C'_{h,e,c}) = 100$$

805 806

807 S1.2 Hypothetical species and parameters

808 We develop cases based on three hypothetical species spanning a range of common game species: the greatunicorn, the lesser-unicorn, and the phoenix (Table S1.1). We loosely base these hypothetical species on 809 810 wildlife species harvested in a Norwegian context. To provide consistency between species, overall variation 811 in the growth rate is specified to be equal to the species growth rate in the high variability scenario, and half of the species growth rate in the low variation scenario. For each variable parameter (here generalised to *x*), total 812 813 variation (x^{TSD}) is split between replications and years, by partitioning the overall standard deviation equally into the iteration level standard deviation (that determines the vector of the parameter over the years, x^{sdm}), and 814 815 the scenario level mean standard deviation (that determines the parameter mean value over the iterations, x^{msd}). 816

817 (17)
$$x^{msd} = x^{sdm} = \frac{x^{TSD}}{2}$$

818 The standard deviation of the iteration level standard deviation (x^{sdsd})was defined at 1/3 of the standard 819 deviation of the mean standard deviation. Simulations of x_i^{sd} were truncated to remain positive, at a minimum 820 of 0.0001.

821 (18)
$$x^{sdsd} = \frac{x^{sdm}}{3}$$

The great-unicorn resembles a large ungulate (e.g. moose, *Alces alces*). It is assumed to have a relatively low growth rate, carrying capacity, monitoring variation, and critical thresholds (Table S1.1). A description of moose population and harvest dynamics in a Scandinavian context is available in Sæther et al. (2001).

The lesser-unicorn resembles a small ungulate (e.g. roe deer, *Capreolus capreolus*), with a moderate growth rate, carrying capacity, monitoring variation, and critical thresholds. A description of roe deer population and harvest dynamics is available in Andersen et al. (1998).

The phoenix is reflective of a game bird (e.g. willow ptarmigan, *Lagopus lagopus*), with a relatively large potential growth rate, carrying capacity, monitoring variation, and critical thresholds. A description of willow ptarmigan population and harvest dynamics in a Scandinavian context is available in Eriksen et al. (Eriksen et al., 2018).

832 From these parameters, we can calculate the standard maximum sustainable yield (MSY) conditions given no stochasticity, occurring at K/2, and with an annual harvest of rK/4 under the logistic growth assumption (with 833 values rounded to the nearest integer). For the great-unicorn, MSY is expected at a population of 1112 834 835 (notably larger than the moderate starting population, the high critical threshold, and close to the overabundant critical threshold), allowing an annual harvest of 28 individuals. For the lesser-unicorn, MSY is expected at a 836 837 population size of 13900 (also larger than the moderate starting population, and the high critical threshold), allowing a harvest of 1390 individuals. For the phoenix, MSY is expected at 30000 (also larger than the 838 839 moderate starting population, and the high critical threshold) with a harvest of 7500. We provide these calculations for comparison only: MSY using these calculations is a theoretical construct under strict 840 841 assumptions and will often overestimate the true maximum sustainable yield (Quinn & Collie, 2005). We also 842 note that, given the parameters used, the MSY population level is often higher than desirable for other 843 stakeholder concerns, particularly in the ungulate systems.

846 Table S1.1: Species parameters and variable parameter assumptions

847 We defined three species contexts, which specified the value of fixed constants for mean *r*, *K*, critical

thresholds, and starting populations, and the level of variations deemed low and high for r and m. While these

- are loosely based on real species, the values are specified to facilitate scenario comparisons. We also provide
- here parameters used for quota and harvest variability, assumed to be equal across the species gradient.
- Variable parameters are given as the overall mean (x^{mm}) and overall standard deviation (x^{TSD}) for low and high variation scenarios; a description of how these are partitioned into yearly and iteration level distribution
- 853 parameters is provided in section S1.2.

Component	Parameter – variation scenario		Great- unicorn		Lesser- unicorn		Phoenix	
			Mean x ^{mm}	$\begin{array}{c c} SD \\ x^{TSD} \end{array}$	Mean x ^{mm}	SD xTSD	Mean x ^{mm}	$\frac{SD}{x^{TSD}}$
Resource	r	low high	0.05	0.025 0.05	0.2	0.1 0.2	0.5	0.25 0.5
	K		2225		27800		60000	
Monitoring	т	low high	0	0.05 0.15	0	0.1 0.3	0	0.15 0.45
Quota	q	none high	0	0 0.1	0	0 0.1	0	0 0.1
Harvest	h	low high	0	0.05 0.25	0	0.05 0.25	0	0.05 0.25
Evaluation critical thresholds	Extinction Quasi-extinction Low High Overabundant		1 60 300 900 1200		1 167 2780 11120 19460		1 5000 10000 25000 40000	
Starting populations	Moderate start		600		6950		17500	
(respective to critical	Quasi-e	extinct start	60		167		5000	
thresholds)	Overab	undant start	1200		19460		40000	

854

866

855 S1.3 Harvest strategies, quota parameters and optimization

Harvest strategies analysed include '*constant*' (a set number of individuals harvested yearly), '*proportional*'
(a set proportion of the population harvested yearly), '*threshold proportional*' (a set proportion taken yearly,
provided the population is above a certain threshold), and '*threshold increasing proportions*' (provided the
population is above a certain threshold, the proportion taken increases as the population size increases). These
harvest strategies are defined by the quota parameters that define constants, thresholds, and proportions (Table
S1.2).

Harvest strategies (also known as harvest control rules) can be either strictly followed to develop quotas, or
form the principles behind quota setting (Kvamsdal et al., 2016). Here we assume the former (through eq. 9)
although allow some flexibility for adjustment (through eq. 10). These harvest strategies are variably termed
in the literature. Some examples:

- Constant: fixed-quota, constant catch (Deroba & Bence, 2008).
- Proportional: constant mortality rate, constant-F, this is one of the most commonly used rules in fisheries, often suggested to be optimal with perfect information (Deroba & Bence, 2008).
- *Threshold-proportional*: proportional threshold, developed specifically for stochastic & uncertain
 contexts (Engen, Lande, & Sæther, 1997); also called 'threshold' by some fisheries sources (Deroba
 & Bence, 2008). Note in this case, we apply the proportion with respect to the whole population, if
 above a threshold (c.f. applying it to the proportion of the population above the threshold).

• *Threshold-increasing-proportional*: increasing rates above a threshold, biomass-based or adjustable rate rules (Deroba & Bence, 2008). Similarly to threshold proportional, we apply the proportion with respect to the whole population, if above the threshold.

876 Other rules not examined here include other variations on threshold-based rules. Including constant

escapement (100% take above a threshold), decreasing rates below a threshold, conditional constant catch

878 (constant amount, unless removing that amount would exceed some predetermined maximum mortality rate)

879 with variations on this including no take below the threshold, proportional take below the threshold. The

intentions for the various rules including those not utilised here are summarised in (Deroba & Bence, 2008).

- 881 Of note, the harvest strategies we analyse here are focused on the population dynamics within a system, as we 882 do not consider the relative monetary costs and benefits of harvesting. Further harvest strategies including the
- 883 monetary economics of harvesting are possible (Kvamsdal et al., 2016).
- Harvest rules implemented for small game birds (grouse species) in Europe and North America are reviewed
 in (Moa et al., 2017). They note that proportional and threshold-proportional principles are common, however
 in practice bag sizes are often relatively more limited at large population sizes, against recommendations
 (Moa et al., 2017).

Each harvest strategy can be utilised with different quota parameters, and it is this combination (of harvest strategy and quota parameters) that forms the main 'decision variables' in the MSE model. To sample possible

890 quota parameter options, we employed either a stopping rule or a grid search method, incrementally varying

the parameters across the option space (Table S1.2). This search method does not cover the entire option space

defined, but represents a pragmatic approach towards illustrating trade-offs across the parameter space, and optimization in relevant parameter space given the volume of parameter options available, and given the

894 likelihood of multiple optima. While this might result in fine details of the comparisons being inaccurate, we

expect the main conclusions to hold, as we saw no severe gaps in the trends across the parameter space (see

896 Main text and Supporting Information S2).

Table S1.2: Harvest strategies, quota parameters, and heuristics for searching the option

space.

900 Initial harvest quotas are developed such that (as defined in eq. 9) the constant, *C1*, applies from a population

of 0 until the threshold *T1*. The proportion *P1* then applies, linearly transitioning to *P2* at the threshold *T2*.

902 After this threshold, the proportion continues at P2. With this same set of equations, we can define the

903 constant, proportional, threshold-proportional, and threshold-increasing-proportional harvest strategies. We

simulate over a range (option space) of quota parameters for each harvest strategy, using the increments and

stopping rule (or searching the full option space).

Harvest	Quota parameters (option space)								
procedure	C1	P1	P2	T1		T2			
Constant	0 : stop	0	0	Inf		Inf			
Proportiona l	0	0.01 : 0.50	= P1	0		Inf			
Threshold- proportiona l	0	0.01 : 0.50	= P1	quasi-extinction : moderate starting population		Inf			
Threshold- increasing- proportiona l	0	0:0.50	0.1 : 1 <i>subject to:</i> P2 at 0.1-0.5 above P1	quasi-extinction : moderate starting population		overabundant critical threshold			
	Increme	nts	Sto	opping rule					
Constant	Increase population	C1 in increa	Stop if probability of non-extinction = 0						
Proportiona l	Increase	P1 in increr	Stop if probability of non-extinction = 0						
Threshold- proportiona l	T1 incren quasi-ext P1 incren	ments of 1% tinction) ments of 0.0	Fu	ll grid search					
Threshold-	From P1	= 0 to 0.26			Fu	ll grid search			
increasing- proportiona l	• T	1 increment opulation – 1 increment = 0.28 to 0 1 increment opulation – 1 increment							
	Over all P2 (the <i>P</i>								

906

907 S1.4 Scenarios and comparisons

To examine the performance of the harvest strategies, we first focused on comparing results for each species

909 context and harvest strategy for scenarios where all variability in r, m, q, and h were either all low (*low*

910 *variability*) or all high (*high variability*), and starting populations were at the midpoint of low and high critical

911 thresholds (moderate starting population). This means that the magnitude of uncertainty was correlated

- between the components, however the pattern of uncertainty across years was random for all components. We
- then repeated the simulations with populations starting at quasi extinction (*low starting population*), and
- populations starting at overabundance (*high starting population*), to examine the robustness of the harvest
- strategies to extreme perturbations in population size and the recovery potential in such cases. Such
- 916 simulations are also relevant for special management cases, for example harvest of an overabundant invasive
- 917 species, or recovery of endangered species into harvestable populations. Simulations were run such that each
- 918 harvest strategy and quota parameter variation is run with exactly the same starting and variable conditions (r,
- 919 m, q, h) under each respective scenario (species context, variability level, and starting population size)
- 920 combination.
- We tested both outcomes based on the 'true' simulated populations $N_{i,t}$, as well as metrics based on the simulated monitoring data $(\widehat{N_{i,t}})$, but as the latter were virtually identical to the former in this case (as might be expected with normal distributions on errors) we report only on $N_{i,t}$.
- In this analysis, we focus on the implications of alternative harvest strategies and sustainable metrics, and
 therefore only test the cases of 'low' and 'high' variability for each hypothetical species, and do not resolve
 here which sources of variability or uncertainty are most influential or valuable to address (Canessa et al.,
 2015; Davis, Chadès, Rhodes, & Bode, 2019).
- 928 Scenarios 3 and 4 simulate recovery of populations from quasi-extinction levels, at *low* and *high variability* 929 scenarios respectively, via the use of a single harvest strategy set quota parameters across the entire time-930 frame. The great-unicorn was largely unable to reach a *stable population* level, even with zero harvest, for any 931 variability scenario. This is not unexpected given the mean population growth rate specified for this species (r 932 = 0.05) under the given time frame (20 years), and the critical thresholds specified (from a starting point of 933 quasi-extinction = 60, population growth without harvest would be expected to increase the population to 159 $(60 \text{ x} (1 + 0.05)^{20})$, which remains below the low critical threshold = 300). There could be a higher level of 934 935 recovery of great-unicorn above the quasi-extinction critical threshold for the more complex harvest 936 strategies, and interestingly the high variation scenario performed considerably better than the low variation 937 scenario in this regard, because more iterations received higher population growth rates, while thresholds 938 minimized losses. The lesser-unicorn showed more recovery, holding *stable population* for around four years, 939 across all harvest strategies and variation scenarios. The stable population outcomes were quite variable, 940 however, and while the high variability scenario achieved all years at above the quasi-extinction critical 941 threshold, the higher variability scenario achieved suboptimal scores with high levels of variability. The 942 phoenix, with a much higher rate of population growth on average, would be expected to attain a better 943 recovery, and had *stable population* scores only slightly lower than the baseline moderate start population 944 scenario. The lower constant harvest rate needed to effect this increased the *above quasi-extinct* scores for this 945 harvest strategy, but with a corresponding likely decline in *below high*.
- Scenarios 5 and 6 simulate harvesting of populations starting at overabundant levels, at *low* and *high*
- 947 *variability* scenarios respectively, via the use of a single harvest strategy set quota parameters across the entire
- 948 time-frame. Results were similar to the baseline scenarios, albeit with higher *harvest mean* and lower *stable* 949 *population* scores, particularly for the slower-larger species with the effect declining for phoenix. Typically
- *population* scores, particularly for the slower-larger species with the effect deciming for phoenix. Typicarly
 differences manifested in compatibility sets being classified as high populations rather than stable populations,
 in both the unicorn species.
- 952

953	Table S1	.3: 5	Scenarios.	applied	for each	species	and	harvest	procedure
,55			, oonanoo,	applied		000000	ana	11011000	procoadro

Scenario		noi	Iteration level variability in mean:			Yearly variation in:			
	Scenario ID (SID	Starting populat size (N ₀)	Reproductive rate (r)	Monitoring (<i>m</i>)	Harvest (h)	Reproductive rate (r)	Monitoring (<i>m</i>)	Quota (q)	Harvest (h)
Low variation – moderate starting population	1	mid	low	low	low	low	low	none	low
High variation – moderate starting population	2	mid	high	high	high	high	high	high	high
Low variation – low starting population	3	low	low	low	low	low	low	none	low
High variation – low starting population	4	low	high	high	high	high	high	high	high
Low variation – high starting population	5	high	low	low	low	low	low	none	low
High variation – high starting population	6	high	high	high	high	high	high	high	high

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1017 Supporting information S2: Additional results

- 1018 Accompanying manuscript: Sustainability of wildlife harvest in stochastic social-ecological systems.
- 1019 Authors: Elizabeth Law, John D. C. Linnell, Bram van Moorter, Erlend B. Nilsen.
- 1020

1021 S2.1 Scores for composite sustainability metrics across decision variables

- 1022 This supporting information provides variants of the Figure 2 results composite scores across quota
- 1023 parameter decision variables for all scenarios, and includes measures of distribution (variability) across
- 1024 iterations.
- 1025 Composite metrics are shown across the quota parameter options available in each harvest strategy. For the
- 1026 threshold-proportional and threshold-increasing proportions, the maximum and minimum expected values are
- shown (i.e. the maximum and minimum mean values from all the alternative thresholds and gaps between
- high and low proportions). These are shown individually for each species and start population/variability
 scenario, including the mean, median, and quantile ranges. Because scores are scaled based on mean scores,
- 1030 quantile ranges above mean scores can be above 100.



1031 Figure S2.1.1 Sustainability metrics, Great-unicorn

(Constant, scaled by maximum, or Proportion)













1041 Figure S2.1.2 Sustainability metrics, Lesser-unicorn













1049 Figure S2.1.3 Sustainability metrics, Phoenix





		No harvest	Constant	Proportional	Threshold proportional (maximum expected)	Threshold proportional (minimum expected)	Threshold increasing proportions (maximum expected)	Threshold increasing proportions (minimum expected)		
	100- 80- 60- 40- 220-								Complete	Utilitarian
<u>,</u>	90 - 60 - 30 -								Complete (SmallGame)	Utilitarian
	125 - 100 - 75 - 50 - 25 -								Harvest focus	Utilitarian
Scenario 4	100 - 80 - 60 - 40 - 20 -							A CONTRACT OF CONTRACT	Population focus	Utilitarian
	100- 50- • 0-								Classic pop.+harv.	Utilitarian
	e metric scol								Classic harv.	Utilitarian
	0.050 0.025 0.000 -0.025 -0.025								Complete	Rawlsian
	€ -0:050- 0.025- 0.000- -0.025- -0.025-								Complete (SmallGame)	Rawlsian
	0.025 - 0.000 - -0.025 - -0.025 -								Harvest focus	Rawlsian
97 5th quantile	0.000- 0.025- 0.000- -0.025- -0.025-								Population focus	Rawlsian
75th quantile	-0:030- 0.025- 0.000- -0.025-								Classic pop.+harv.	Rawlsian
Median 25th quantile 2.5th quantile	-७:७३७ 0.025- 0.000- -0.025-								Classic harv.	Rawlsian
	-0.050	-0	0.02 0.80 0.80 0.80 0.80 0.80 0.80 0.80	Decision va stant, scaled	riable: quota	0.0 0.0 0.0 0.0 0.0 0.0 0.0 0 0.0 0 0.0 0 0.0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	rtion)	0.0		





1056 S2.2 Percentage optimal, and mean rank and scores, by strategy

1057 Figure S2.2.1 Percentage optimal, rank, and mean scores

- 1058 These figures show, within the different context groups, the percentage of cases a strategy is considered optimal (i.e. having the highest score; note these will
- 1059 not add to 100 as multiple strategies can have the same score and thus be jointly optimal), the mean rank (i.e. ranked by score, rescaled to 0:100, with 100
- 1060 being best), the mean relative score (out of a maximum of 100, showing relative performance against other strategies), and mean raw score (showing
- 1061 perceived performance of the strategy). The first set of panels show overall and single factor groups, the second set selected two-factor groups, and the third
- 1062 set select three-factor groups. Selected groups focus on Species, Ethic and Set. See below for a breakdown of multi-strategy optimality.



This is the same as above, with different ordering of the three panel factors.

Percent Optimal mean Rank mean Relative Score mean Raw Score Overal - 32 34 35 39 71 73 64 74 87 90 83 45 54 57 56 2 Utilizarian - 9 35 20 50 15 64 65 80 96 98 98 75 90 93 97	Percent Optimianian X Completes - 17 22. 11 61 22. 74. 48 67 86. 99 98. 99 77. 99 88. 89 Utilitarian X Completes - 17 22. 11 61 22. 74. 48 67 86. 99 98. 99 77. 99 88. 89 Utilitarian X Completes - 17 56. 28 17 24. 80 67 41. 89 100 99. 99 83. 92 92. 91 Utilitarian X Harwat - 22 78. 11 61 31< 93 56. 30 88. 99 95 94 84 95 92 91 Utilitarian X Cassic+ - 0 61 77 78 78 70 78 78 95 94 84 95 92 91 Utilitarian X Cassic+ - 0 61 77 78 78 78 70 70 78 98 98 99 95 94 80 97 91 78 91 78 73 70 76 89 78 97 77 78 73 73	Fercoant Optimizarian X Complete- G-unicom X Utilizarian X Complete- G-unicom X Utilizarian X Complete- G-unicom X Utilizarian X Porp 50 50 67 67 67 67 69 99 97 68 88 86 G-unicom X Utilizarian X Complete- G-unicom X Utilizarian X Harvest 67 33 0 67 72 67 17 99 99 98 97 88 88 86 G-unicom X Utilizarian X Harvest 67 33 100 63 78 50 69 99 97 96 94 89 87 86 G-unicom X Utilizarian X Harvest 67 33 100 63 78 50 69 97 90 96 94 89 87 86 G-unicom X Utilizarian X Harvest 67 33 100 24 94 90 97 92 96 94 89 87 97 97 98 98 87 86 88 86 86 86 86 86 <td< th=""></td<>
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1068 Figure S2.2.2 Percentage optimal strategy or strategies

- 1069 These figures show, within the different context groups, the percentage of cases a strategy (or multiple strategies) is considered optimal. Two summary
- 1070 columns are included: 'is Adaptive', the percentage of cases where the optimal strategy is one or more of the adaptive strategies (i.e. proportional, threshold-
- 1071 proportional, or threshold-increasing-proportions), and 'is Threshold', the percentage of cases where the optimal strategy is one or more of the threshold-
- 1072 based strategies (i.e. threshold-proportional or threshold-increasing-proportions). The first set of panels show overall and single factor groups, the second set
- 1073 selected two-factor groups, and the third set select three-factor groups. Here, instances where a strategy group is not ever optimal are allocated NA (grey)
- 1074 whereas other scores are rounded to the nearest integer.





1077 And again with different ordering of the three-factor categories:

1081 Figure S2.2.3 Environmental contexts by evaluation context

1082 Individual scores with rank (panel set columns), for each harvest strategy (panel columns), for each environmental context (species scenario, panel set rows)

1083 and evaluation contexts (panel rows). This shows how, in every environmental context, every harvest strategy could be viewed as optimal, or very close to.

1084 However, for constant harvests, optimality is only found in the Rawlsian ethics for the faster life history species (and very low starting populations with high

1085 variability in the Great-unicorn) – and often a result of an uninformative metric (i.e. all strategies score a zero in this metric).

Rank Relative Score Raw Score 100 67 67 0 100 98 97 96 94 94 93 94 94 93 96 94 94 93 96 94 94 93 96 94 94 93 96 94 94 93 96 94 94 93 96 94 94 96 94 94 96 94 96 94 94 96 94 94 96 94 94 96 94 94 96 94 94 96 94 94 96 96 94 94 96 96 94 94 93 96 94 94 93 96 94 94 96 94 94 93 96 94 94 93 96 94 94 93 94 93 94 93 94 94 94 96 94	Rank Relative Score Raw Score 0 67 67 100 90 100 100 85 98 99 100 100 99 92 98 98 99 100 100 83 97 96 98 100 77 96 98 100 77 96 98 100 22 97 98 99 100 100 22 97 98 100 22 97 98 100 22 97 98 100 22 97 98 100 22 97 98 100 100 100 100 100 100 10	Rank Relative Score 0 67 33 100 83 97 97 100 0 63 67 33 100 95 100 100 100 0 100 67 33 67 100 92 100 <td< th=""><th>Raw Score 78 92 92 95 - Utilitarian X Complete (SmallGame) 99 97 97 - Utilitarian X Complete (SmallGame) 99 97 97 96 Utilitarian X Harvest focus 97 92 93 100- Utilitarian X Harvest focus 97 92 93 Utilitarian X Classic pop. +harv. 95 97 92 93 Utilitarian X Classic pop. +harv. 95 97 98 100- Utilitarian X Classic harv. 95 97 98 100- Utilitarian X Complete (SmallGame) 24 24 23 24 16 Rawisian X Complete (SmallGame) 24 24 23 25 5 Fawisian X Harvest focus 5 10 25 26 10 26 26 10 27 10 27 28 28 10 28 28 10 28 28 10 28 28 10 28 28 10</th></td<>	Raw Score 78 92 92 95 - Utilitarian X Complete (SmallGame) 99 97 97 - Utilitarian X Complete (SmallGame) 99 97 97 96 Utilitarian X Harvest focus 97 92 93 100- Utilitarian X Harvest focus 97 92 93 Utilitarian X Classic pop. +harv. 95 97 92 93 Utilitarian X Classic pop. +harv. 95 97 98 100- Utilitarian X Classic harv. 95 97 98 100- Utilitarian X Complete (SmallGame) 24 24 23 24 16 Rawisian X Complete (SmallGame) 24 24 23 25 5 Fawisian X Harvest focus 5 10 25 26 10 26 26 10 27 10 27 28 28 10 28 28 10 28 28 10 28 28 10 28 28 10
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67 ⁴⁰ 70 ⁴⁰ 70 ⁴⁰ 07 ⁴⁰ 07 ⁴⁰ 70 ⁴⁰ 70 ⁴⁰ 70 ⁴⁰ 07 ⁴⁰ 70	USA POT SON USA TO SA TO SON USA POT SON USA POT SON THE THE COMPANY OF THE SON USA POT SON	Code poor of the code of the poor of the code of the c	THE POP OF

1087 S2.3 Conditional inference trees for optimal harvest strategy and perceived sustainability

- 1088 Conditional inference trees for optimal harvest strategy and perceived sustainability. In optimal harvest trees, where multiple strategies give equally good (or
- 1089 bad) outcomes, these are allocated to multi-strategy classes.
- 1090 *Codes:*
- 1091 **Ethic:** Utilitarian = Utilitarian, Rawlsian = Rawlsian
- 1092 Set: Complete = Comp, Complete (SmallGame) = Complete-sg = Comp-s, Harvest focus = Harvest = Harv, Population focus = Popn, Classic pop.+harv. =
- 1093 Classic+p = Clp+h, Classic harv. = Classic = Clh
- 1094 **Outcome:** Raw = Raw, Relative = Relative
- 1095 **Species:** Great-unicorn = G-unicorn = GU, Lesser-unicorn = L-unicorn = LU, Phoenix = Phoenix = Phx
- 1096 **Variability:** High = High, Low = Low
- 1097 Starting population (StartPop): Moderate = Mod, Quasi-extinct = Low, Overabundant = High
- Strategy: Constant = Const. = Cnst, Proportional = Prop. = Prop, Threshold-proportional = Thr.prop. = TP, Threshold-increasing-proportions = Thr.inc.prop.
 TIP
- 1100 **Perceived outcome:** Good = score of $85 \le 100$, Bad = score of $0 \le 85$.
- 1101

1102 Figure S2.3.1 Optimal harvest strategy, all species






1106 Figure S2.3.3 Optimal harvest strategy, Lesser-unicorn





1108 Figure S2.3.3 Optimal harvest strategy, Phoenix

1111 Figure S2.3.4 Perceived sustainability, all species



1113 Figure S2.3.5 Perceived sustainability, Great-unicorn



1115 Figure S2.3.6 Perceived sustainability, Lesser-unicorn



1117 Figure S2.3.5 Perceived sustainability, Phoenix



1119 S2.4 Pairwise comparisons

As our framework systematically modelled all contextual factors in a factorial design, we are able to contrast

1121 factors based on the pairwise differences, i.e. when all other factors are held constant. This allows us to

- determine the independent influence of different contextual factors. Here we plot the distributions of the
- 1123 pairwise comparisons as comparator 1 comparator 2, thus, when the score is negative, comparator 2 is
- 1124 better, and when the score is positive, comparator 1 is better.

1125 Figure S2.4.1: Ethical perspective pairwise comparisons

- 1126 Distributions of pairwise differences between ethical perspectives. Values in grey panels show proportions of
- 1127 'better' and 'worse' outcomes for the comparisons. Note these may not sum to 1 as a percentage may not
- 1128 change. Violin plots are coloured by the median score. White lines within the violin plots mark the 5% and
- 1129 95% quantiles, and the boxplots the median and quartiles, with whiskers extending to 1.5 times the
- 1130 interquartile range. There are n = 432 cases in each violin.



1131

1132 Figure S2.4.2: Harvest strategy pairwise comparisons

- 1133 Distributions of scores by, and pairwise differences between harvest strategies, differentiated by ethic and
- 1134 comparator. See Figure S2.2.1 for full description of plot details. There are n = 108 cases in each violin.



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- 1136
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1138 Figure S2.4.3: Composite set pairwise comparisons

- 1139 Distributions of scores by, and pairwise differences between composite sets, differentiated by ethic and
- 1140 comparator. See Figure S2.2.1 for full description of plot details. There are 72 cases in each violin.



1141

1143 Figure S2.4.4: Environmental context comparisons

- 1144 Distributions of scores by, and pairwise differences between, environmental context factors, differentiated by
- 1145 ethic and comparator. See Figure S2.2.1 for full description of plot details.

